

# Leveraging HPC Tools to Understand the Performance and Impact of openPMD on BIT1, a Particle-in-Cell Monte Carlo Code, through Instrumentation, Monitoring, and In-Situ Analysis

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# Outline

- **Motivation**
- **Background**
- **Question**
- **Environments**
- **Evaluation and Results**
- **Conclusion and Current Work**

# Motivation

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# Motivation: Plasma (4<sup>TH</sup> State of Matter) and Particle Energy



Solar Flares



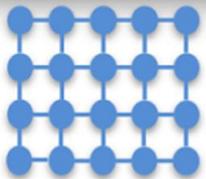
Northern Lights



Plasma TVs



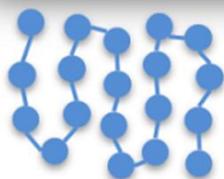
Solid



Particles fixed in a grid



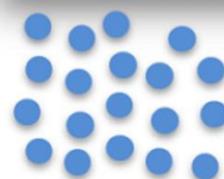
Liquid



Particles moving freely



Gas



Particles moving randomly and expanding



Plasma



Charged particles, ions and electrons, interacting

Particle Temperature

Particle Temperature

Particle Temperature

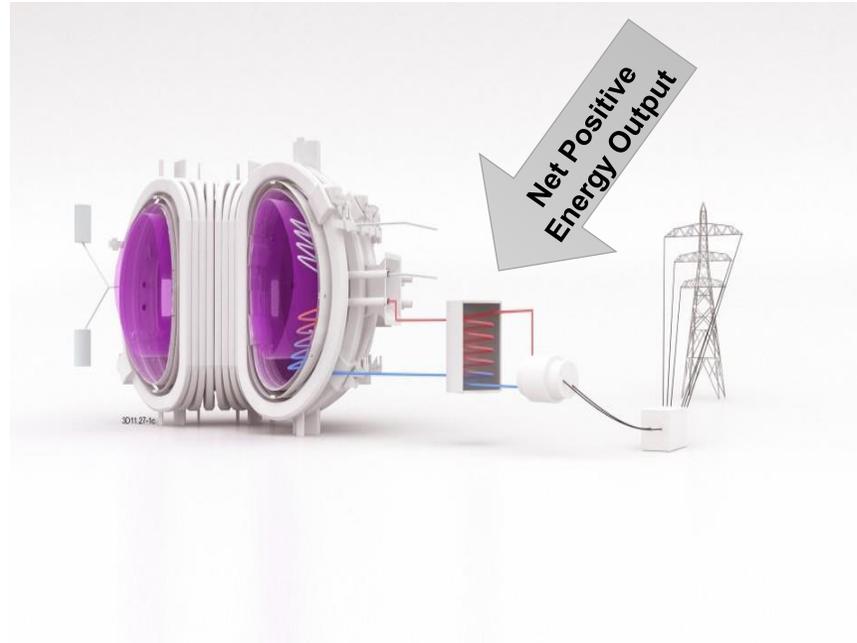
Particle Temperature

# Motivation: Fusion Energy and The Grand Challenge

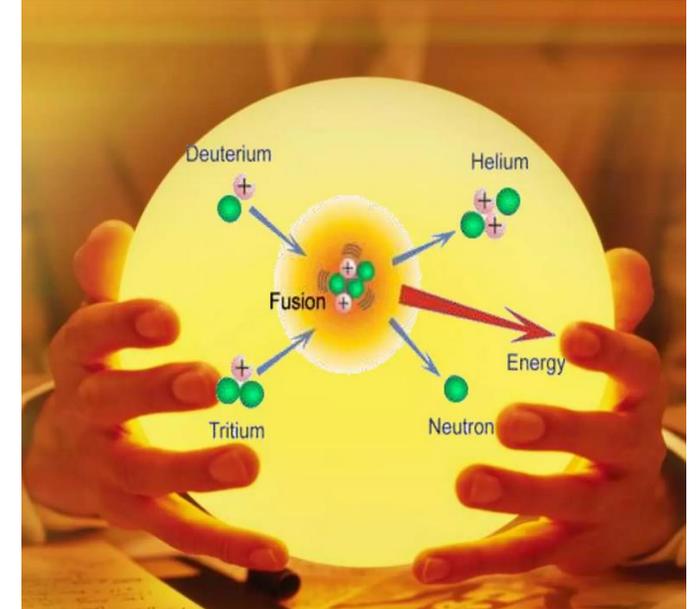


**ITER** [1]

Next Generation  
Magnetic Fusion Device



**Fusion Reactor**



**Fusion Energy**

**Grand Challenge:**  
Generate More Energy From Fusion than  
Invested in Starting and Maintaining it.

[1] International Thermonuclear Experimental Reactor, "What is ITER?", Accessed 30 June 2024. <https://www.iter.org/proj/inafewlines>

# Motivation: Petascale to Exascale Supercomputers<sup>[1]</sup>



10<sup>15</sup>

**\*First EU Petascale Supercomputer**



**VEGA**  
2021

Peak Performance: **\*10.1** petaflops

**\*\*Fastest EU Pre-Exascale Supercomputer**



**LUMI**  
2022

Peak Performance: **\*\*539.13** petaflops

10<sup>18</sup>

**\*\*\*First EU Exascale Supercomputer**



**JUPITER**  
2024/5

Booster Module: Close to **24,000** NVIDIA GH200 GPUs  
Performance (Set To Achieve): Just over **\*\*\*1** exaflops

Application Codes will (primarily) need:

- Efficient Use Of Exascale Parallelism and Scalability
- Efficient Use Of Complex Memory Hierarchies
- Efficient Use of I/O for Storage, Retrieval, and Analysis

**Applications:**

- Most Demanding Simulations and Compute-Intensive AI Applications

**\*1 petaflop - 1 quadrillion (10<sup>15</sup>) FLOPS (or 1,000 teraflops)**

**\*\*\*1 exaflop - 1 quintillion (10<sup>18</sup>) FLOPS (or 1,000 petaflops)**

**Applications:**

- Traditional Computational AI (including Deep Learning) and Big Data/HPDA
- Large-Scale Data Processing with Massive Scale Data Analytics

**\*Petascale**

**\*\*Pre-Exascale**

[1] The European High Performance Computing Joint Undertaking (EuroHPC JU). "European Commission: Our Supercomputers", Accessed 30 June 2024. [https://eurohpc-ju.europa.eu/supercomputers/our-supercomputers\\_en](https://eurohpc-ju.europa.eu/supercomputers/our-supercomputers_en)

# Motivation: BIT Grand Challenge and Exascale Readiness

## BIT (BIT1 and BIT3) – Particle-in-Cell (PIC) Code

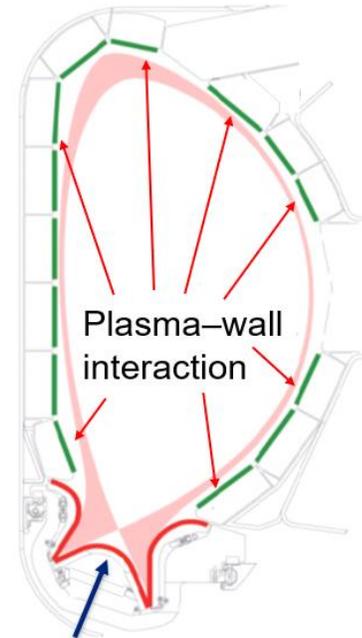
- Controlling the Complexities of **Plasma-Material Interfaces** for the Next-Generation Fusion Devices.

## BIT Exascale Readiness

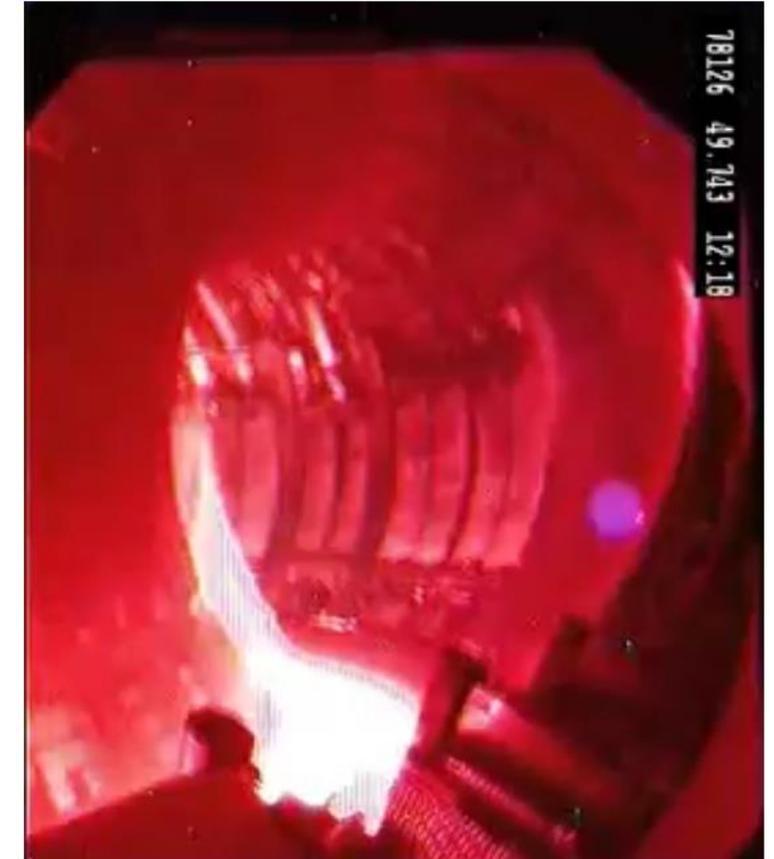
- Investigate, Characterize, and Understand the **Computing Performance**

### ➤ Main Tasks:

- ✓ **Identify** Compute-Intensive Areas
- ✓ **Analyze** Single-Node Performance
- ✓ **Evaluate** MPI Communication, Load Balancing, and Scaling
- ✓ **Characterize** I/O and **Identify** Performance Enhancements

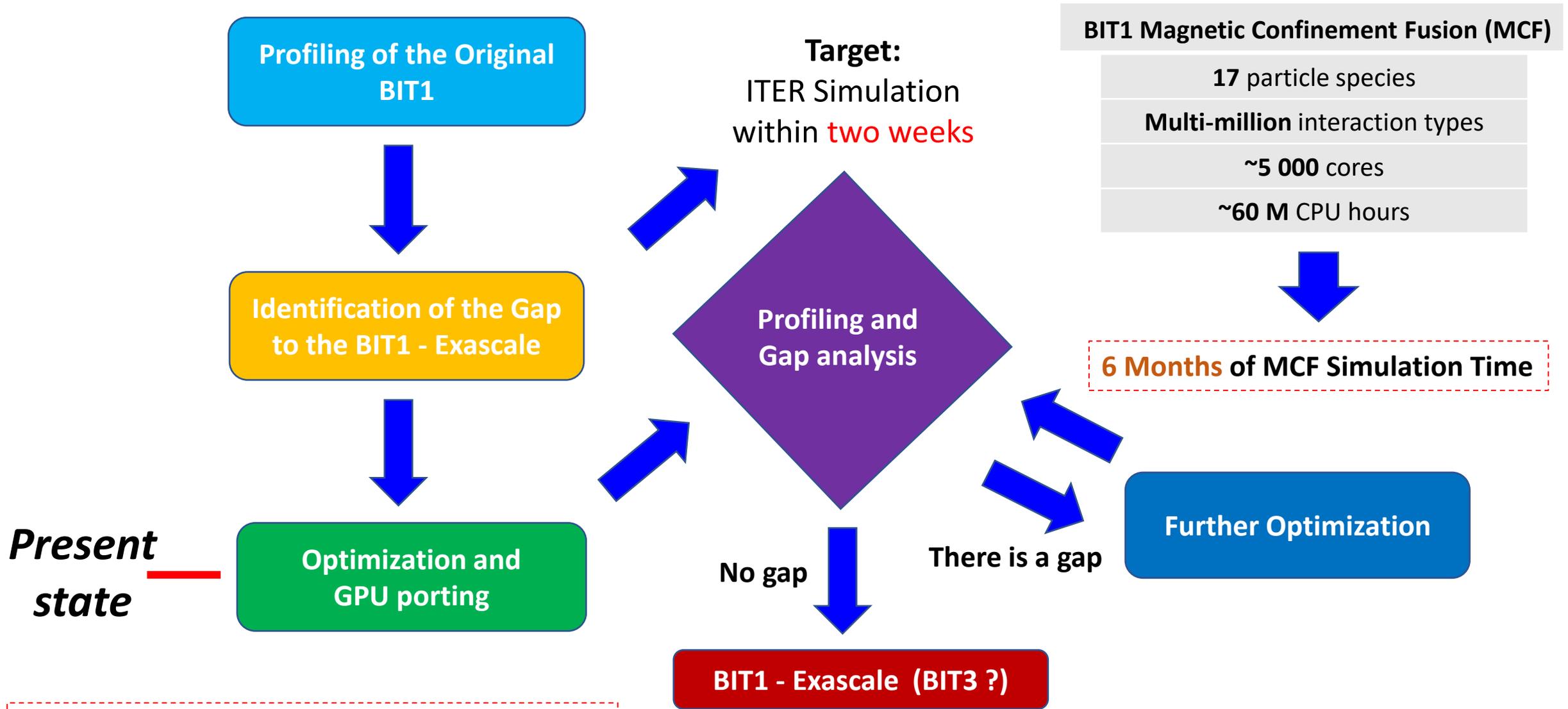


BIT1\* simulates **plasma behavior** in the **tokamak divertor (blue arrow)**, such as in the **ITER** fusion device.



**Jet Discharge**  
**Edge Part of the Tokamak**  
“High Temperature & Pressurized Plasma”

# Motivation: Enabling BIT1\* and Exascale Workflow



\*1 exaflop - 1 quintillion ( $10^{18}$ ) floating-point operations per second

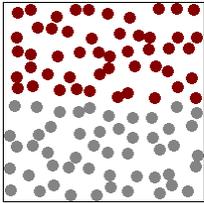


# Background

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# Background: Particle-in-Cell Method and HPC Architectures<sup>[1,2]</sup>

Particle-in-Cell (PIC) codes are widely used to simulate **plasma behavior**, involving an **initialization** phase and **four** main phases on HPC architectures.



## (1) Particle Mover:

Solve equations of motion for particles to update their positions and velocities.

## (2) Deposition to the Grid:

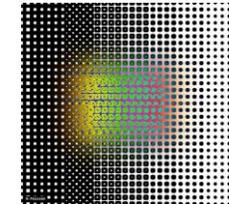
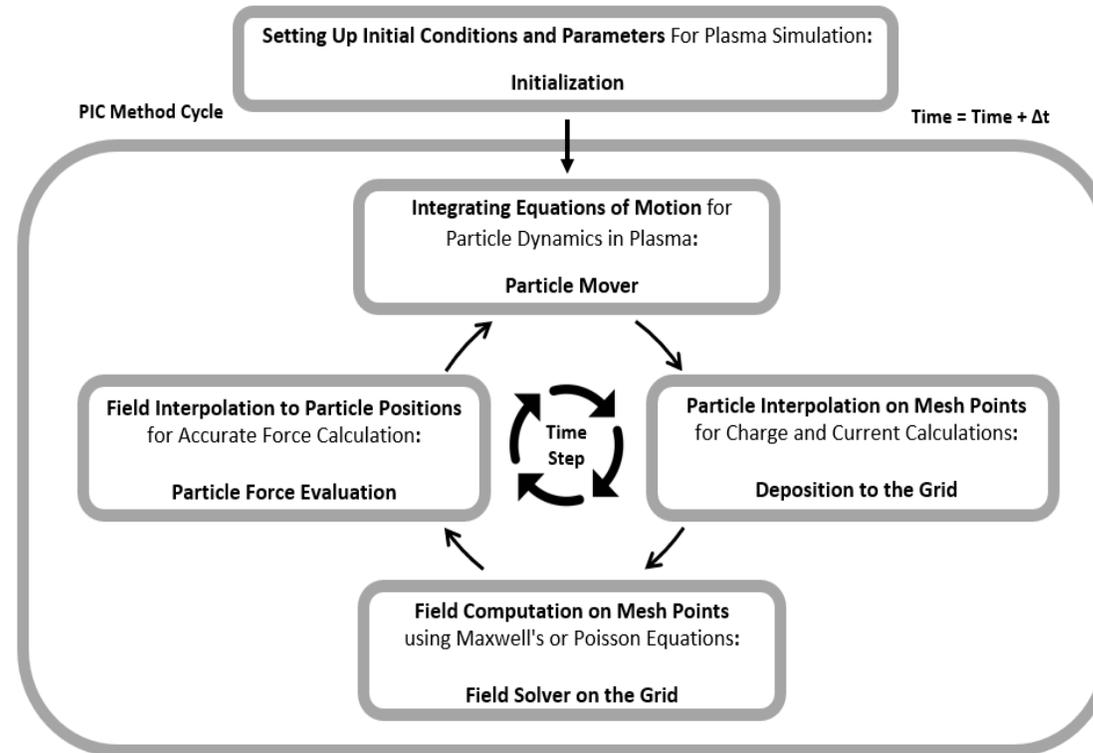
Distribute particle charges and currents onto a fixed mesh to calculate densities.

## (3) Field Solver on the Grid:

Obtain electromagnetic / electrostatic fields by solving Maxwell's / Poisson's equations.

## (4) Particle Force Evaluation:

Interpolate fields back to particle locations to evaluate forces.



The **PIC Method** repeats these steps for **subsequent time steps** to simulate plasma behavior over time. Each step corresponds to a **small fraction** of the characteristic plasma **timescale** for accurate dynamics.



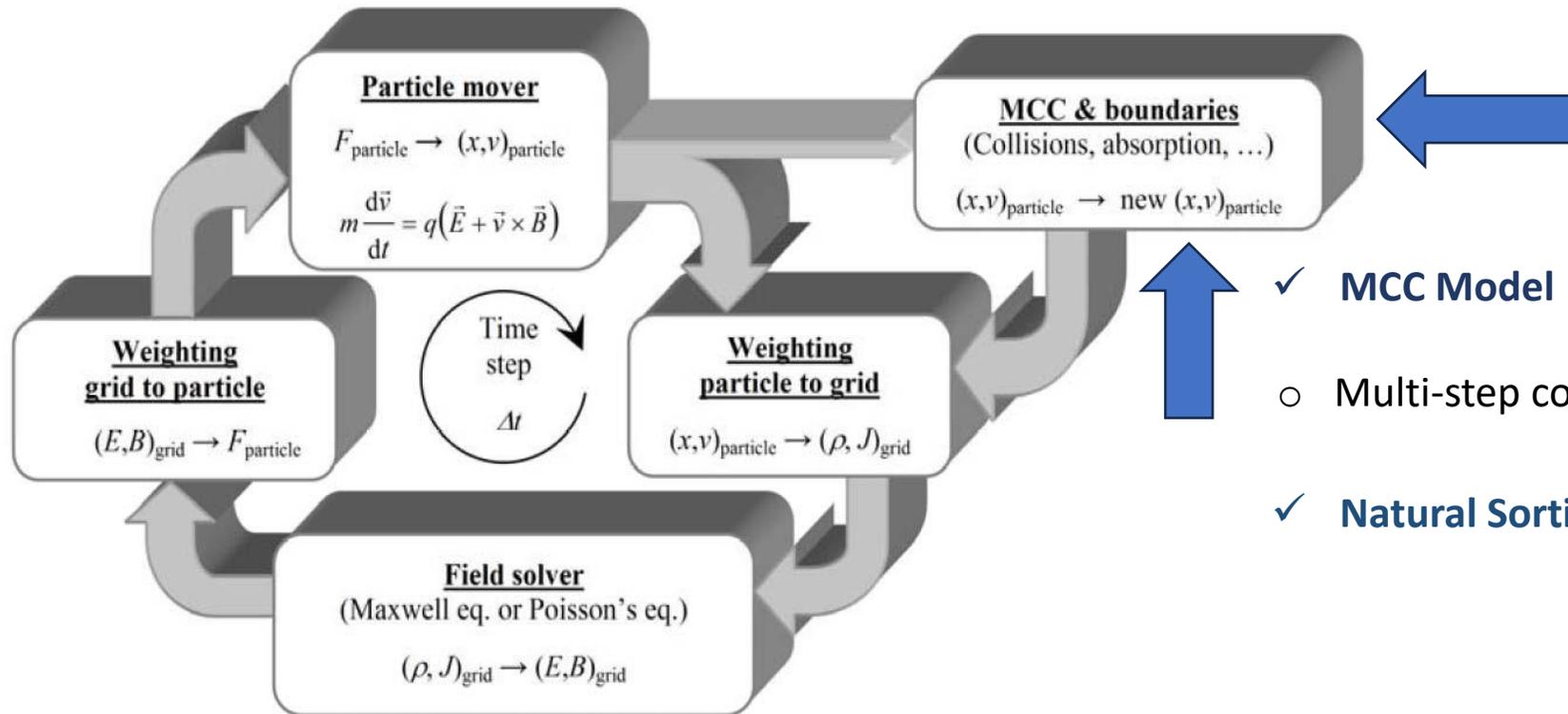
[1] J. J. Williams et al. (2024). "A Comprehensive Review of High-Performance Particle-in-Cell Codes for Large-Scale Plasma Simulations." Department of Computer Science, EECS, KTH. Working Paper.

[2] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops:

Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Background: BIT<sub>x</sub>, x=1,3 Code Structure

## 1D3V (BIT1) and 3D3V (BIT3) electrostatic PIC + Monte-Carlo Collisions (MCC)



- Originated from **XPDP1** code from Berkeley University [1]

### ✓ MCC Model

- Fast, no limits on collision types [3],
- Multi-step collision processes for high density plasmas [4]

### ✓ Natural Sorting with cell-based particle indexing

- Optimal use of the cache hit,
- Easy space decomposition and
- No limitation on the size of the system [5]

- ✓ **BIT1 - Physics based Poisson solver**  
accurate, fast and highly scalable [2]

[1] J.P. Verboncoeur, et al., *J. Comput. Phys.*, 104 (2), 321 (1993).

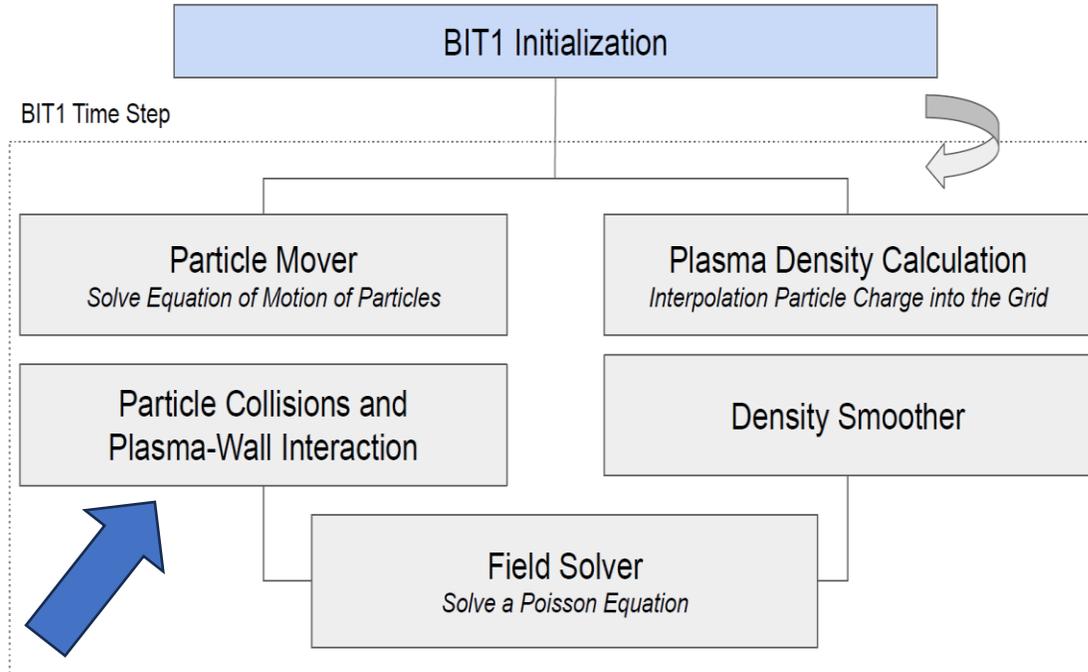
[2] David Tskhakaya, et al., *18<sup>th</sup> Euromicro Conference proceedings* (2010)

[3] David Tskhakaya, et al., *Contr. Plasma Phys.*, 48 (2008)

[4] David Tskhakaya, *Eur. J. Phys. D.*, online (2023)

[5] David Tskhakaya, et al., *J. of Comp. Phys.*, 225 (2007)

# Background: BIT1 (PIC-MCC) Simulations and Input Parameters<sup>[1]</sup>



## ▪ Particle-In-Cell code with Monte-Carlo Collisions (PIC-MCC)

### ○ 1D3V

- $x[s][c][p]$
- $v_x[s][c][p]$
- $v_y[s][c][p]$
- $v_z[s][c][p]$
- $s = \text{species}$  (electrons, ions, neutrals)
- $c = \text{cell index}$  (cell-based particle indexing)
- $p = \text{particle index}$

- Domain **decomposition** scheme
- Data layout **particle information** stored in **memory**
- MPI **communication** between processes (**non-blocking**)

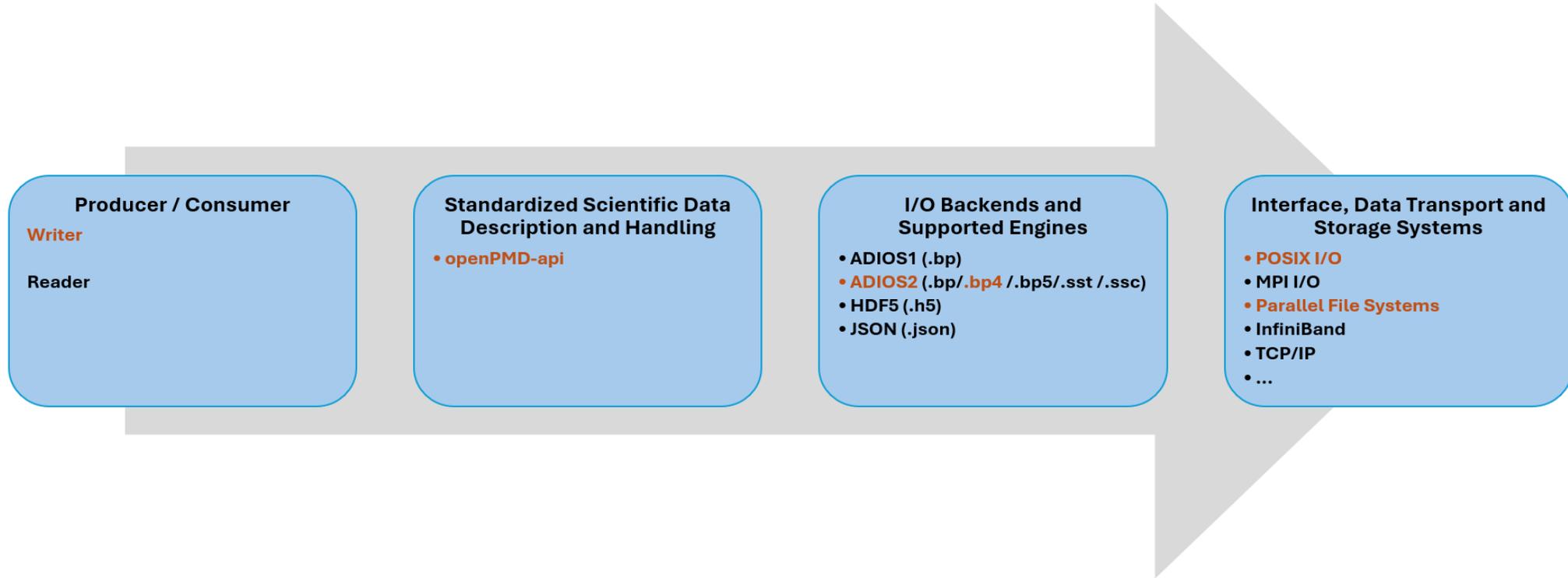
## ▪ Two Key Plasma Diagnostic Flags<sup>[1]</sup>

- **mvflag**: Activates and Enables **time-dependent** diagnostics.
- **mvStep**: Counts the **time steps** for the interval between **time-dependent** diagnostics.

The **PIC-MCC Method** simulates plasma behavior over time.

[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Background: BIT1 openPMD Standard & openPMD-api Integration<sup>[1,2,3,4]</sup>



openPMD standardizes file formats for efficiently storing and exchanging data.  
 openPMD BP4 (Binary Pack 4) ADIOS2 backend prioritizes I/O efficiency at a large scale.



open Particle-Mesh Data

Adaptable Input/Output System 2

[1] A. Huebl et al. openPMD: A meta data standard for particle and mesh based data. <https://doi.org/10.5281/zenodo.591699>. (2015)

[2] A. Huebl et al. openPMD-api: C++ & Python API for Scientific I/O with openPMD. <https://doi.org/10.14278/rodare.27>. (2018)

[3] F. Poesche et al. Transitioning from file-based HPC workflows to streaming data pipelines with openPMD and ADIOS2. In Smoky Mountains Computational Sciences and Engineering Conference. Springer, 99–118. (2021)

[4] J. J. Williams et al. Enabling High-throughput Parallel I/O in Particle-In-Cell Monte Carlo Simulations with openPMD and Darshan I/O Monitoring. In: 2024 IEEE International Conference on Cluster Computing Workshops (CLUSTER Workshops). Kobe, Japan. IEEE (2024)

# Question

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# Question: BIT1 (PIC-MCC) Exascale Readiness

How can we **efficiently handle** massive **plasma simulation data** on current **extreme-scale** systems?

## ▪ We need to avoid:

- Data Volume and Storage
- Data Transfer and Communication
- Processing and Analysis
- Computational Resource Allocation
- Time-Consuming Insight Retrieval

## ▪ We need to know:

- Expensive Call Functions?
- Communication vs. Computation Balance?
- Commonly used MPI calls?
- Impact of Workload Imbalance?
- Streamlined Analysis and Debugging Techniques?

# Environments

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# Environments: BIT1 Original on Distinct Systems<sup>[1,2]</sup>

## Greendog

<b>Type</b>	Workstation (w/ Admin Privileges)
<b>Processor</b>	Intel i7-7820X (8 cores)
<b>Memory</b>	32 GB DRAM
<b>GPU</b>	NVIDIA RTX2060 SUPER
<b>L1 Cache</b>	256 KiB
<b>L2 Cache</b>	8 MiB
<b>L3 Cache (LLC)</b>	11 MiB

## NJ

<b>Type</b>	HPC System
<b>Processor</b>	AMD EPYC 7302P 16-Core processor (32 cores)
<b>Memory</b>	256 GB DRAM
<b>GPU</b>	2 x NVIDIA A100
<b>L1 Cache</b>	32 KiB
<b>L2 Cache</b>	512 KiB
<b>L3 Cache (LLC)</b>	16 MiB

## Dardel



<b>Type</b>	HPE Cray EX Supercomputer (CPU Partition, 554 Nodes)
<b>Processor</b>	2 x AMD EPYC™ Zen2 2.25 GHz (64 cores)
<b>Cores per Node</b>	128 (2 x 64 cores)
<b>Memory per Node</b>	256GB DRAM
<b>L1 Cache</b>	32 KiB
<b>L2 Cache</b>	512 KiB
<b>L3 Cache (LLC)</b>	16.38 MiB



[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." *Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature*

[2] J. J. Williams, et al. "Optimizing BIT1, a Particle-in-Cell Monte Carlo Code, with OpenMP/OpenACC and GPU Acceleration." *24th International Conference on Computational Science, Málaga, Spain, July 2-4, 2024, Part I, LNCS 14832. Springer Nature*

# Environments: BIT1 openPMD BP4 on Distinct Systems<sup>[1,2,3]</sup>

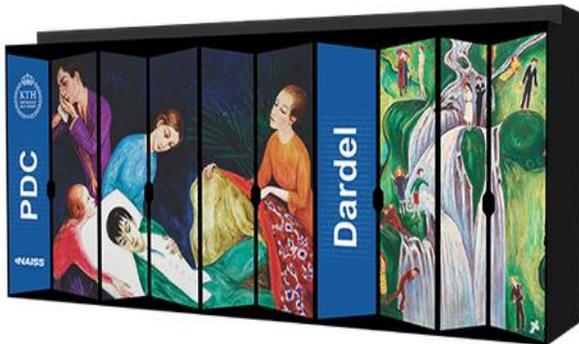
## Discoverer

<b>Type</b>	Petascale EuroHPC Supercomputer (1128 Compute nodes)
<b>Processor</b>	2 x AMD EPYC™ Zen2 7H12 GHz (64 cores)
<b>Cores per Node</b>	128 (2 x 64 cores)
<b>Memory per Node</b>	256 GB DDR4 SDRAM (regular nodes) 1TB DDR4 SDRAM (fat nodes)
<b>OS</b>	Red Hat Enterprise Linux 8.44
<b>Storage</b>	4 TB NFS and 2.1 PB LFS with 4 OSTs

## Vega

<b>Type</b>	Petascale EuroHPC Supercomputer (CPU Partition, 554 Nodes)
<b>Processor</b>	2 x AMD EPYC™ Zen2 7H12 GHz (64 cores)
<b>Cores per Node</b>	128 (2 x 64 cores)
<b>Memory per Node</b>	256 GB DDR4 SDRAM (80% nodes) 1TB DDR4 SDRAM (20% nodes)
<b>OS</b>	Red Hat Enterprise Linux 8
<b>Storage</b>	23 PB CephFS and 1 PB LFS with 80 OSTs

## Dardel



<b>Type</b>	HPE Cray EX Supercomputer (1270 compute nodes)
<b>Processor</b>	2 x AMD EPYC™ Zen2 2.25 GHz (64 cores)
<b>Cores per Node</b>	128 (2 x 64 cores)
<b>Memory per Node</b>	256GB DRAM
<b>OS</b>	SUSE Linux Enterprise Server 15 SP3
<b>Storage</b>	12 PB LFS with 48 OSTs

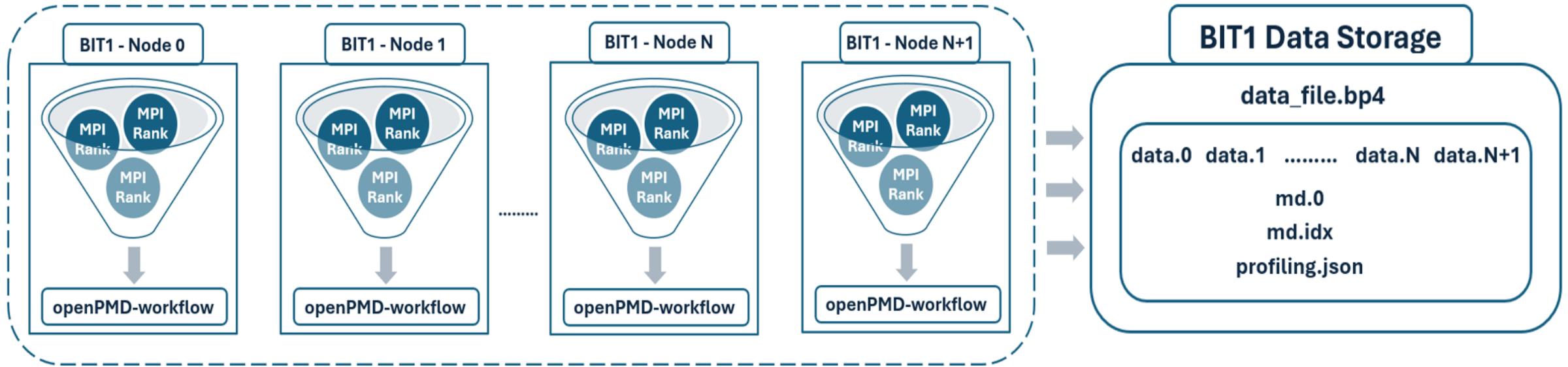


[1] J. J. Williams, et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

[2] J. J. Williams, et al. "Understanding the Impact of openPMD on BIT1, a Particle-in-Cell Monte Carlo Code, through Instrumentation, Monitoring, and In-Situ Analysis." Euro-Par 2024: Parallel Processing Workshops: Euro-Par 2024 International Workshops, Madrid, Spain, August 26–30, 2024. Springer Nature.

[3] J. J. Williams, et al. Enabling High-throughput Parallel I/O in Particle-In-Cell Monte Carlo Simulations with openPMD and Darshan I/O Monitoring. In: 2024 IEEE International Conference on Cluster Computing Workshops (CLUSTER Workshops). Kobe, Japan. IEEE

# Environments: BIT1 openPMD BP4 I/O Workflow<sup>[1,2]</sup>



**ADIOS2 Engines:** BIT1 I/O workflow uses **ADIOS2 engines** and **output extensions** (e.g., .bp4) generating **directories** containing **data, metadata, index,** and optional **profiling files**.<sup>[1]</sup>

**openPMD BP4 Integration:** BIT1 I/O workflow with **openPMD** and the **ADIOS2 BP4 engine** outputs **simulation results** into the directory, “**data\_file.bp4**”.<sup>[2]</sup>



open Particle-Mesh Data



Adaptable Input/Output System 2

[1] A. Huebl et al. openPMD-api: C++ & Python API for Scientific I/O with openPMD. <https://doi.org/10.14278/rodare.27>. (2018)

[2] J. J. Williams et al. Enabling High-throughput Parallel I/O in Particle-In-Cell Monte Carlo Simulations with openPMD and Darshan I/O Monitoring. In: 2024 IEEE International Conference on Cluster Computing Workshops (CLUSTER Workshops). Kobe, Japan. IEEE

# Environments: Simple vs Complex BIT1 Test Cases<sup>[1,2]</sup>

## \*Neutral Particle Ionization Simulation

Uniform plasma interacts with Deuterium gas, causing ionization

<b>Cells</b>	100,000 (100K)
<b>Species</b>	electrons (e), ions (D <sup>+</sup> ), neutrals (D)
<b>Collisions</b>	elastic, excitation, ionization
<b>Wall effects</b>	ion recycling into neutrals
<b>Total number of particles</b>	30,000,000 (30M)
<b>Fields</b>	No electric or magnetic fields
<b>Time steps</b>	200,000 (200K)
<b>Minimum (Baseline) HPC system</b>	Dardel/Vega, 1 Node (128 MPI Processes)

**Outcome:**

\*D concentration **decreases** with time during **ionization**.

## \*\*High-Density Sheath Simulation

Plasma reaches wall, transforms to neutrals, forms charged sheath

<b>Cells</b>	3,000,000 (3M)
<b>Species</b>	electrons (e), ions (D <sup>+</sup> ), neutrals (D)
<b>Collisions</b>	elastic, excitation, ionization
<b>Wall effects</b>	ion recycling into neutrals
<b>Total number of particles</b>	2,200,000,000 (2.2B)
<b>Fields</b>	Self-consistent electric field, fixed magnetic field (3T)
<b>Time steps</b>	100,000 (100K)
<b>Minimum (Baseline) HPC system</b>	Dardel/Vega, 5 Node (640 MPI Processes)

**Outcome:**

\*\*e and D<sup>+</sup> **transform** into D, forming **front-wall plasma charged-sheath**

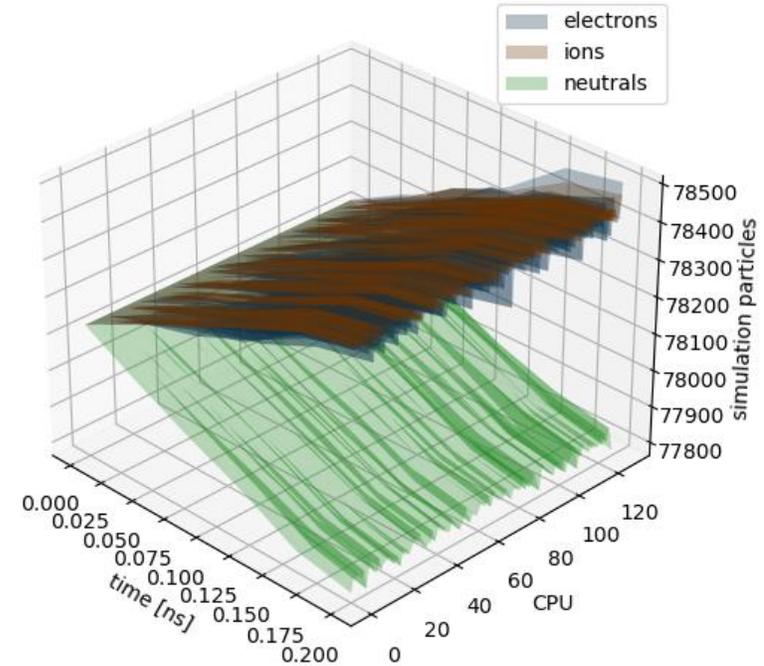
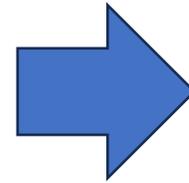
[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351.

[2] J. J. Williams et al. Enabling High-throughput Parallel I/O in Particle-In-Cell Monte Carlo Simulations with openPMD and Darshan I/O Monitoring. In: 2024 IEEE International Conference on Cluster Computing Workshops (CLUSTER Workshops). Kobe, Japan. IEEE (2024)

# Environments: BIT1 openPMD BP4 Test Case<sup>[1,2]</sup>

**\*Neutral Particle Ionization:** Uniform plasma interacts with Deuterium gas, causing ionization

<b>Cells</b>	100,000 (100K)
<b>Species</b>	electrons (e), ions (D <sup>+</sup> ), neutrals (D)
<b>Collisions</b>	elastic, excitation, ionization
<b>Wall effects</b>	ion recycling into neutrals
<b>Total number of particles</b>	30,000,000 (30M)
<b>Fields</b>	No electric or magnetic fields
<b>Time steps</b>	200,000 (200K)
<b>Minimum (Baseline) HPC system</b>	Dardel/Vega, 1 Node (128 MPI Processes)



**Outcome:**

**\*D concentration decreases with time during ionization.**

**\* 3D time evolution of the number of simulation particles for the first 5000 timesteps: electrons, ions and neutrals**

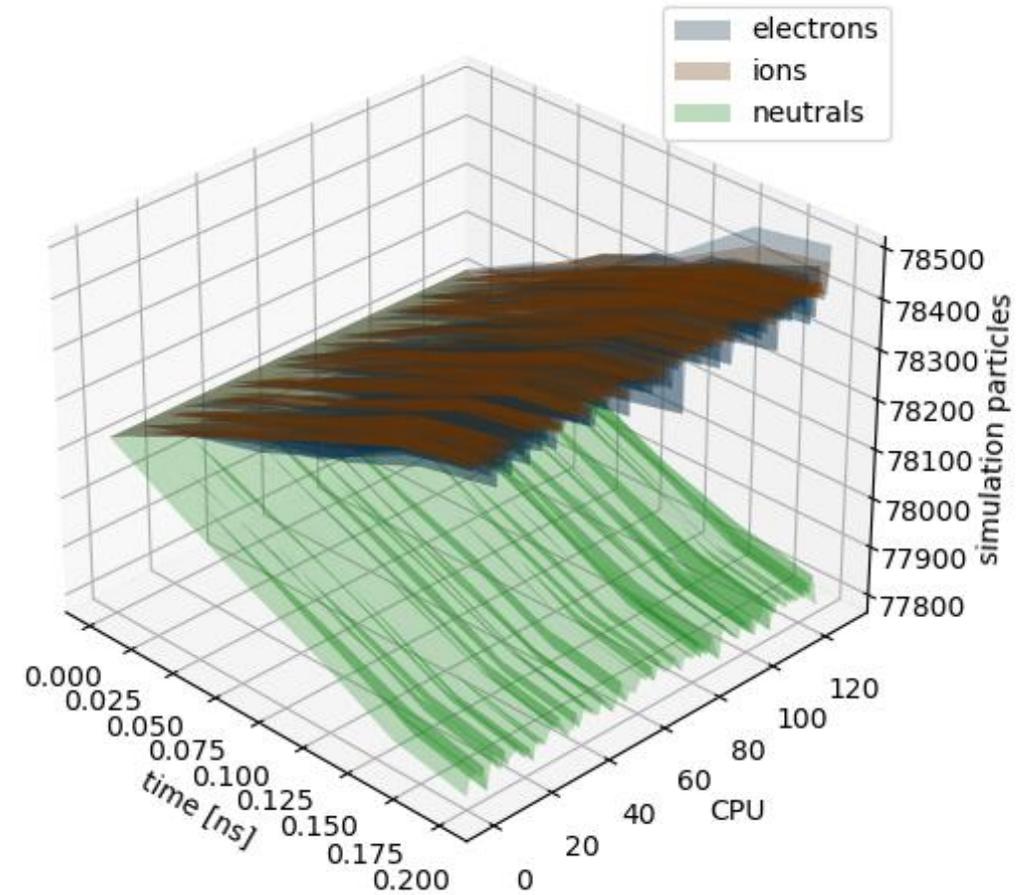
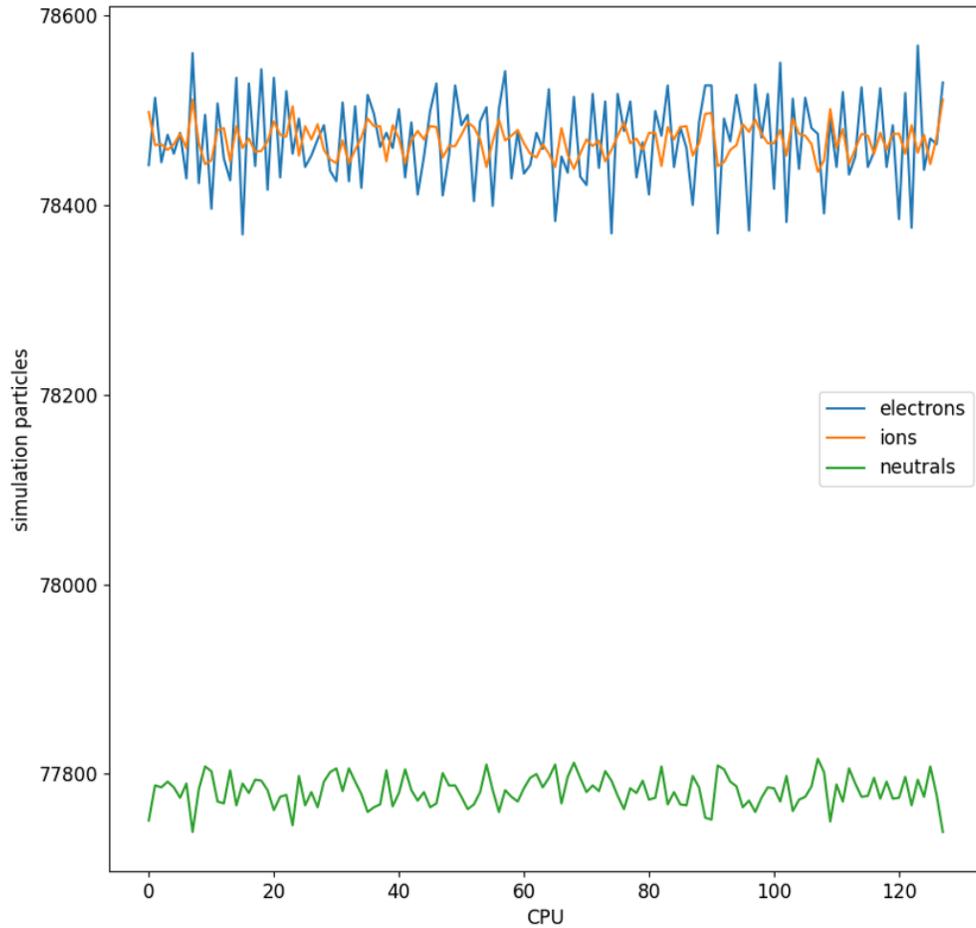
[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

[2] J. J. Williams et al. Enabling High-throughput Parallel I/O in Particle-In-Cell Monte Carlo Simulations with openPMD and Darshan I/O Monitoring. In: 2024 IEEE International Conference on Cluster Computing Workshops (CLUSTER Workshops). Kobe, Japan. IEEE

# Evaluation and Results

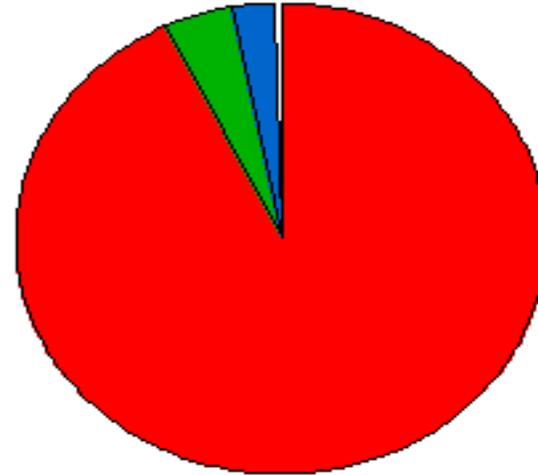
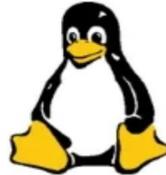
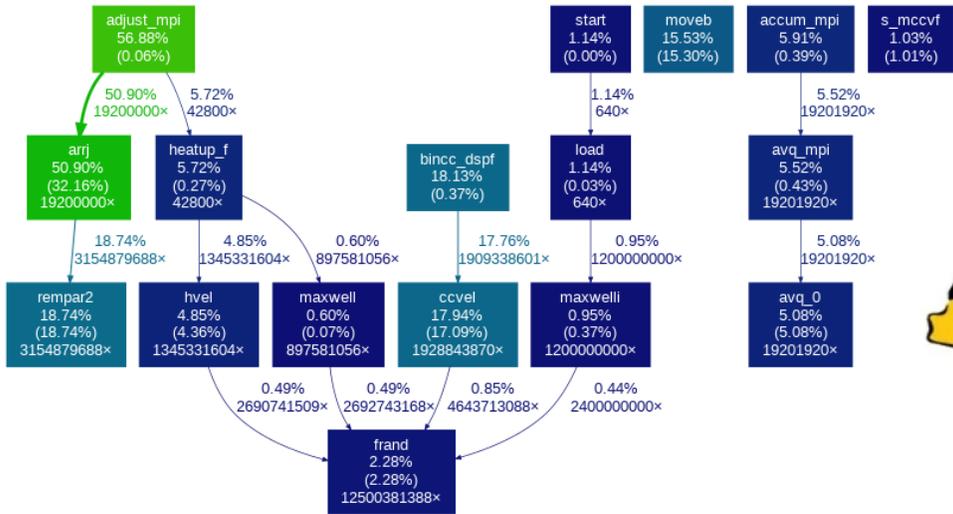
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# Evaluation: BIT1 Original (CPU) Simulations<sup>[1]</sup>



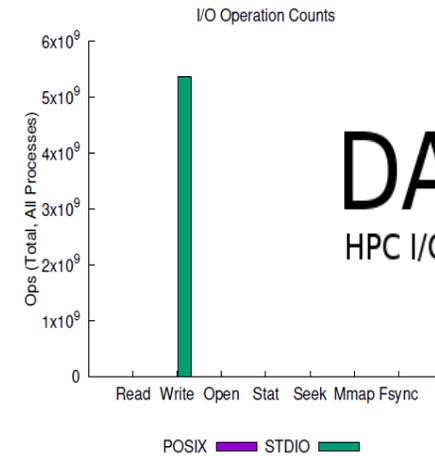
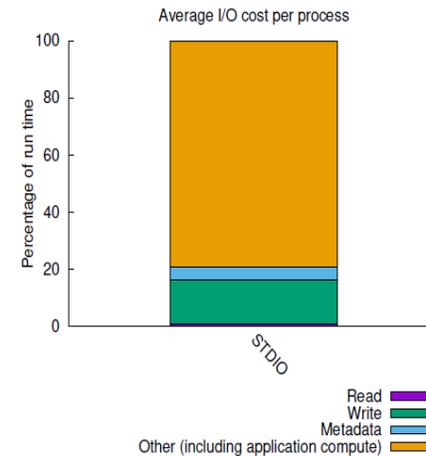
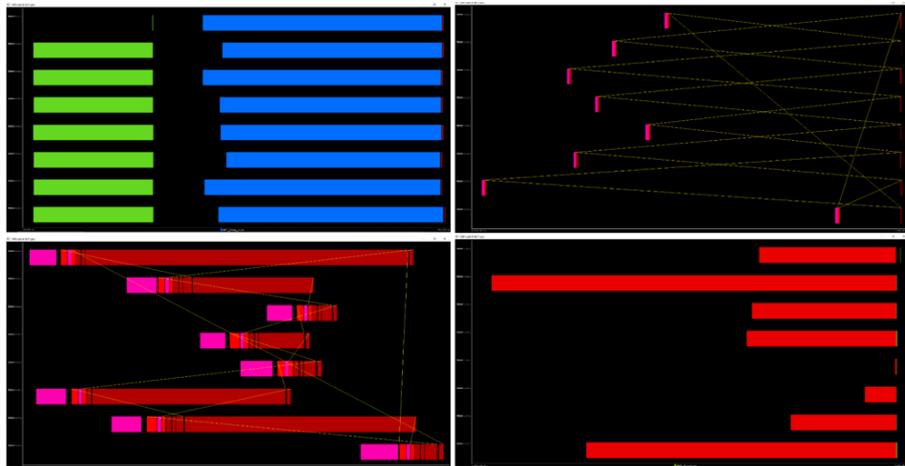
[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Evaluation: Leveraging HPC Profiling & Tracing Tools<sup>[1]</sup>



- MPI\_Wait
- MPI\_Barrier
- MPI\_Isend
- MPI\_Irecv
- MPI\_Comm\_size
- MPI\_Comm\_rank

**IPM**



**DARSHAN**  
HPC I/O Characterization Tool

[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

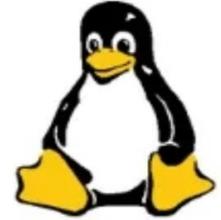


# gprof & perf

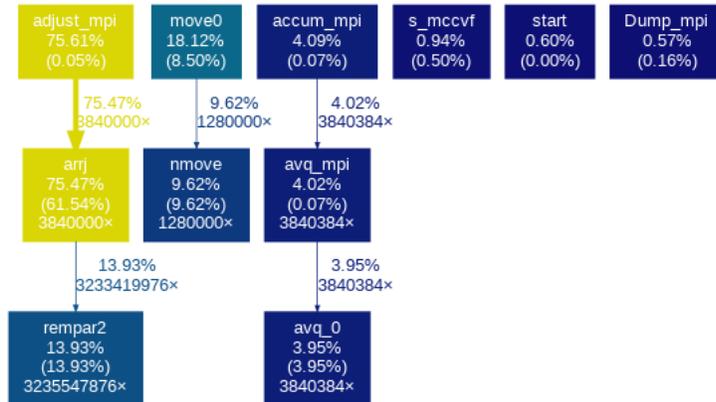
---

# Evaluation: gprof [1]

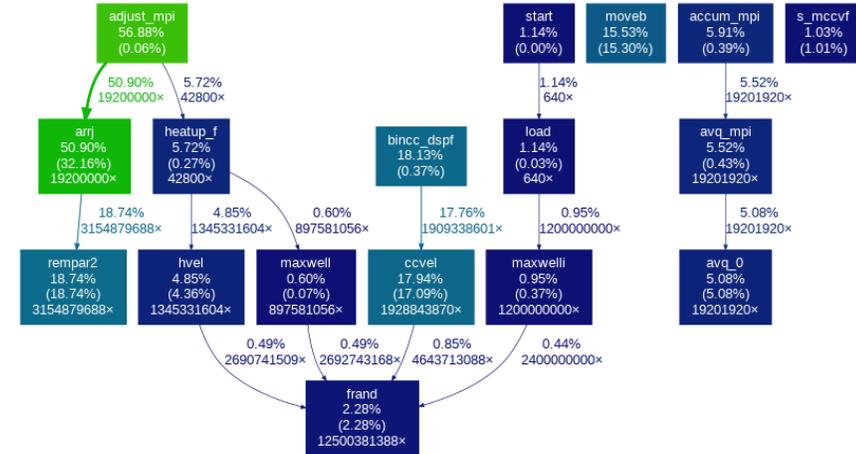
- Open-source profiling tool
- Gathers execution time information
- Reports frequently used functions by the processor



## Neutral Particle Ionization



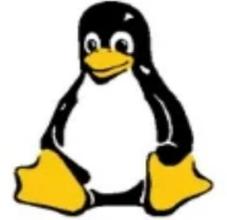
## High-Density Sheath



[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Evaluation: perf<sup>[1]</sup>

- Profiler tool
- Gathers hardware performance counters and events
- Mostly used in Linux subsystems



## L1 - Cachetest

Performance counter stats for './cachetest':

12 996 L1-dcache-load-misses # 5,53% of all L1-dcache accesses

234 862 L1-dcache-loads

0,001922798 seconds time elapsed

0,001948000 seconds user

0,000000000 seconds sys

## LLC (L3) – Cachetest

Performance counter stats for './cachetest':

449 LLC-load-misses # 18,95% of all LL-cache accesses

2 370 LLC-loads

0,001688897 seconds time elapsed

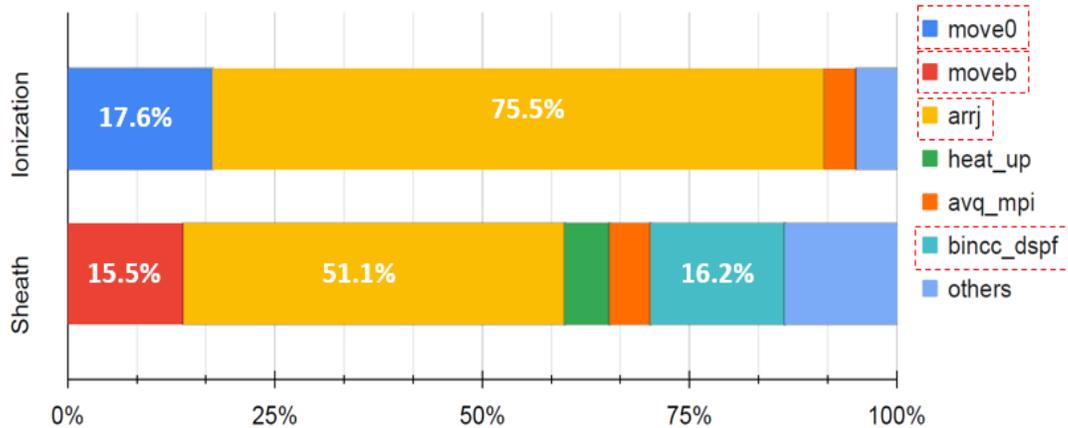
0,001797000 seconds user

0,000000000 seconds sys

[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Results: Leveraging HPC Profiling and Tracing Tools<sup>[1]</sup>

## gprof: Reports Frequently Used Functions



**arrj()** – Particle Arrangement within appropriate **cells** and **ranks**.

**move0()** / **moveb()** – Particle Pusher (Mover)

**bincc\_dspf()** – Binary Collision Operator



## perf: Cache and Memory Usage

Baseline Size	10% Reduction Size	20% Reduction Size	cache-test
L1 Load Misses	L1 Load Misses	L1 Load Misses	L1 Load Misses
3.43%	2.51%	2.17%	5.53%
LLC Load Misses	LLC Load Misses	LLC Load Misses	LLC Load Misses
99.07%	52.25%	47.51%	18.95%

All **L1** performance **consistent** with **low** miss rates.

### Baseline:

- Performance **hindered** by **99%** cache misses, causing **frequent** slow main **memory** access.

### Reduction (20%):

- Smaller problem size **fits** in LLC (L3), **improving** LLC (L3) and BIT1's performance.



[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Extrae, Paraver & IPM

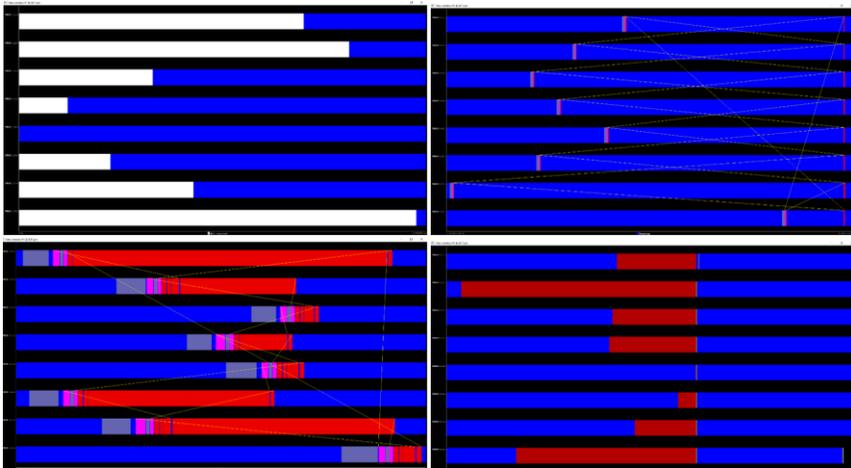
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# Evaluation: Extrae & Paraver<sup>[1]</sup>

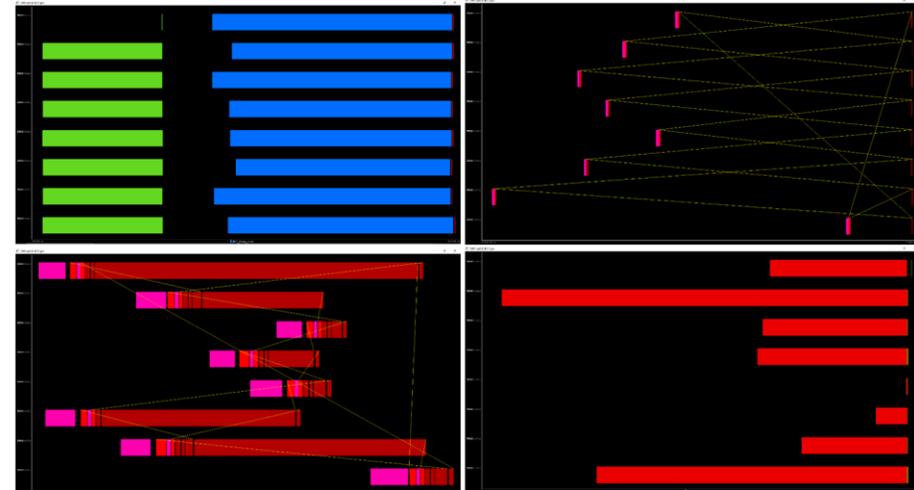
- **Extrae & Paraver:** Parallel performance tracing and profiler tools by \*BSC
- **Extrae:** Instruments code for parallel performance tracing
- **Paraver:** Post-processes Extrae output and provides visualization



## Ionization (8 MPI Ranks): Runtime-Trace



## Ionization (8 MPI Ranks): MPI-Call-Trace



\*Barcelona Supercomputing Center (BSC)

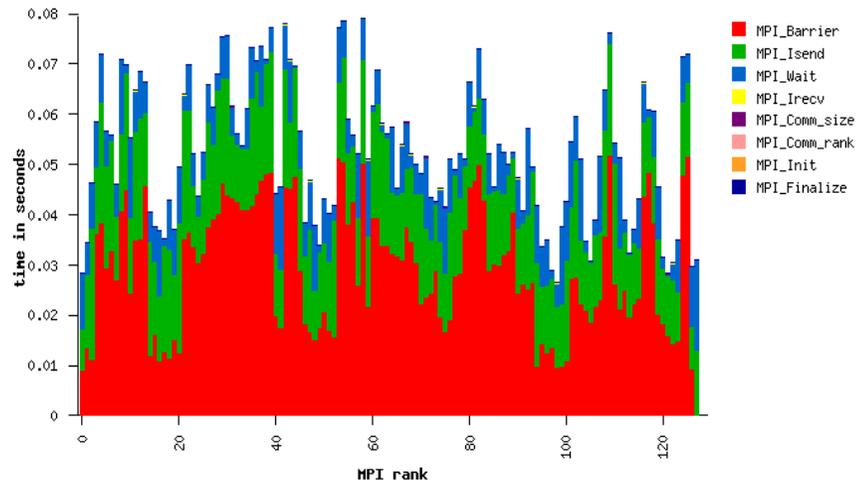
[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." *Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351*. Springer Nature

# Evaluation: IPM<sup>[1]</sup>

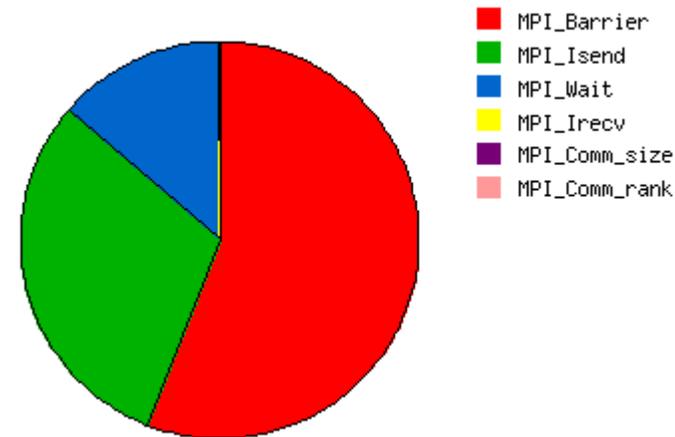
- Portable profiling performance monitoring tool
- Offers low-overhead performance profiles for parallel programs
- Focus on communication, computation, and I/O aspects



Ionization (1 node): mpi\_stack\_byrank



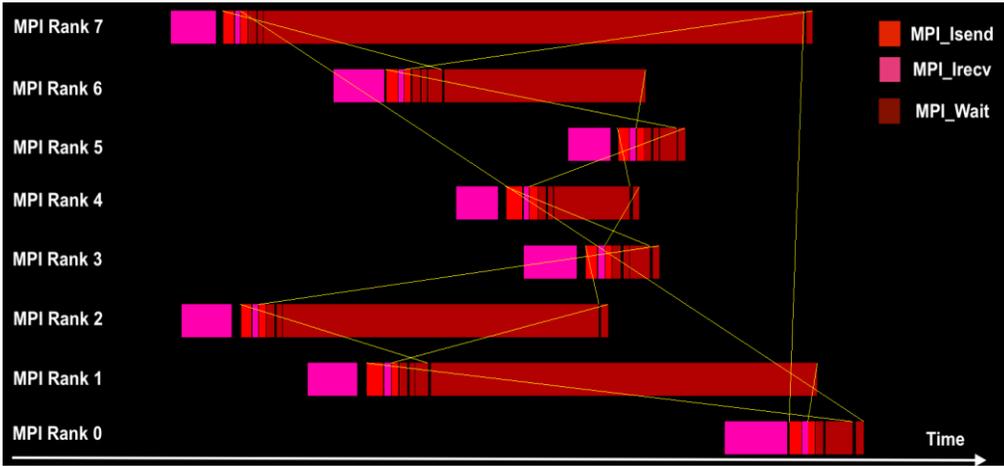
Ionization (1 node): mpi\_pie (%)



[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Results: Leveraging HPC Profiling and Tracing Tools<sup>[1]</sup>

## Extrac & Paraver: Communication Pattern



### Workload imbalance:

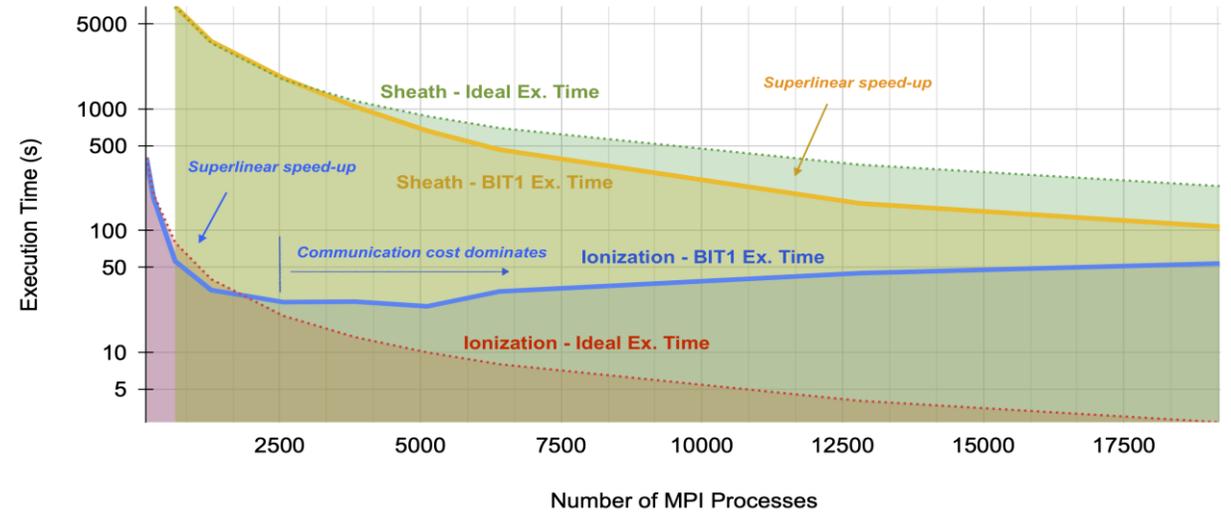
- MPI rank 0 is **slowest**, causing **neighbouring** MPI processes to **wait**.

### Reason:

- MPI rank 0 performs **data gathering** and **transmission** to other ranks.
- **Synchronization** is needed for the **field solver** and **plasma profile calculator**.



## IPM: Parallel and MPI Performance Analysis



**Superlinear speed-up** observed in **both** cases.

### Sheath:

- Over **2,560** MPI processes, **consistent** superlinear speed-up **detected**.
  - **Superlinear effect** due to **decreasing problem size per process**.
  - **Performance** significantly **improves** when the problem **fits into the L3 cache**.

**IPM**

[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature



# IPM & Darshan

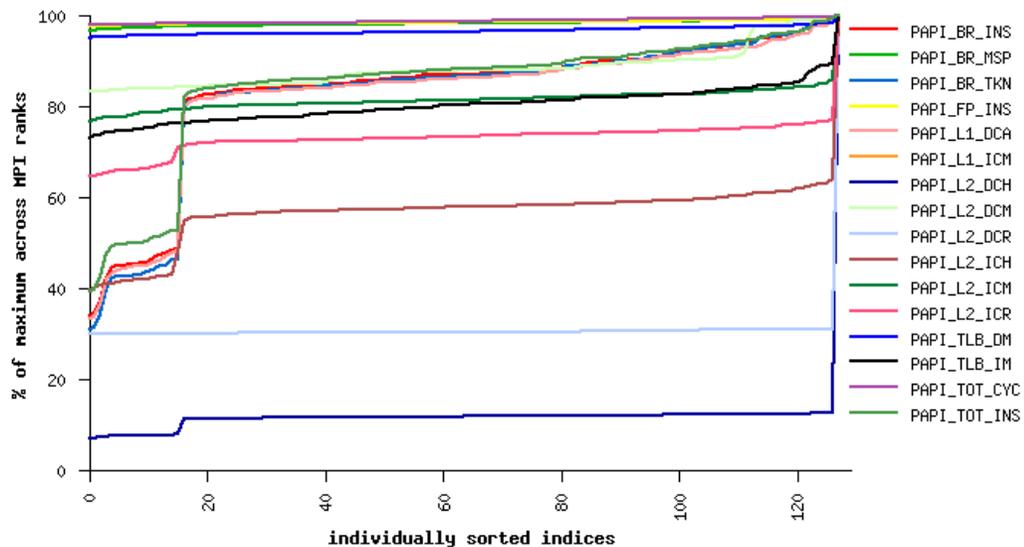
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# Evaluation: IPM<sup>[1]</sup>

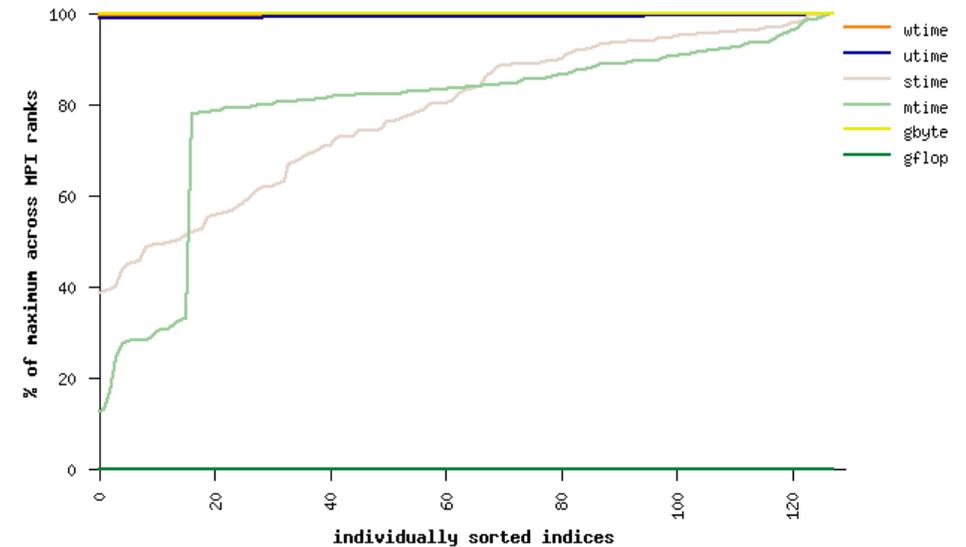
- Offers selectable detail levels at runtime with text and web reports.
- Scalable and requires no source code modification.
- Used in HPC centers, application development, debugging, and academia.



Ionization (1 node): load\_hpm\_all (HPM counters)



Ionization (1 node): load\_multi (memory, flops, timings)



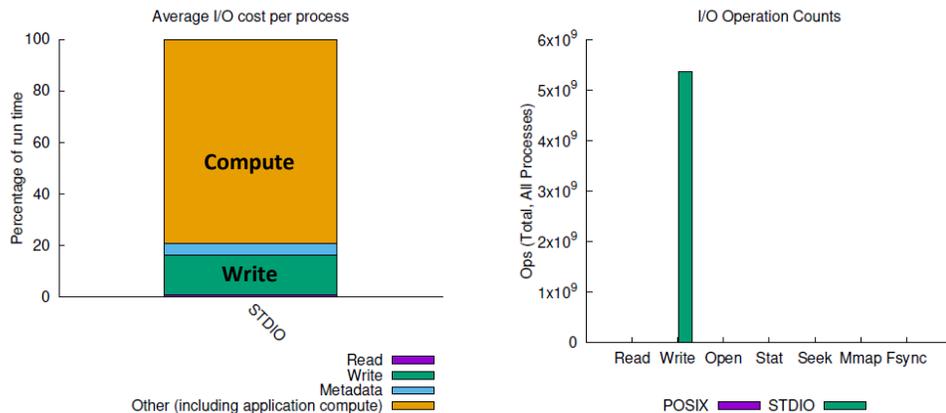
[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Evaluation: Darshan<sup>[1]</sup>

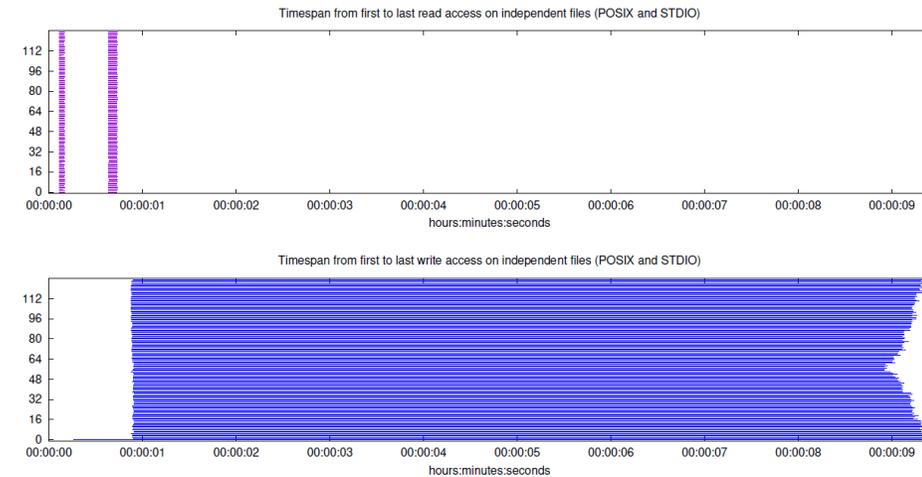
- Performance monitoring tool
- Designed for analyzing serial and parallel I/O workloads
- Used for investigating and tuning I/O behavior

**DARSHAN**  
HPC I/O Characterization Tool

## Ionization I/O performance estimate (1 Node)



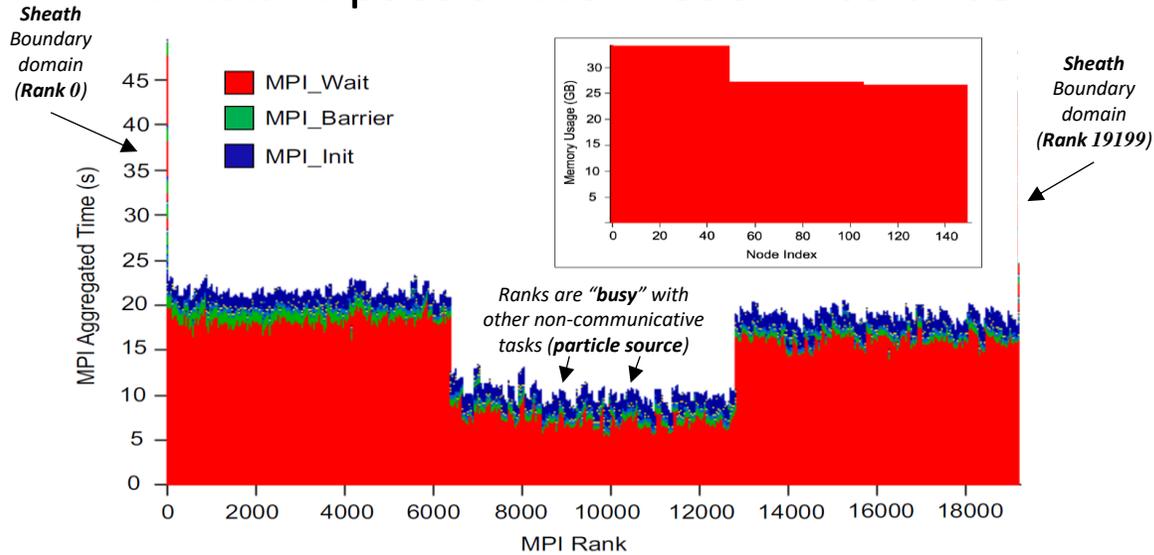
## Ionization timespan for read and writes (1 Node)



[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Results: Leveraging HPC Profiling and Tracing Tools<sup>[1]</sup>

## IPM: Impact of Workload Imbalance



### Workload imbalance:

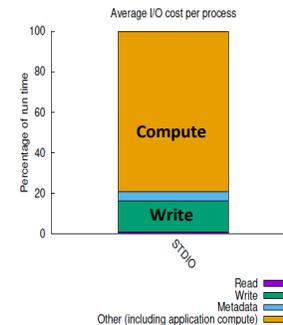
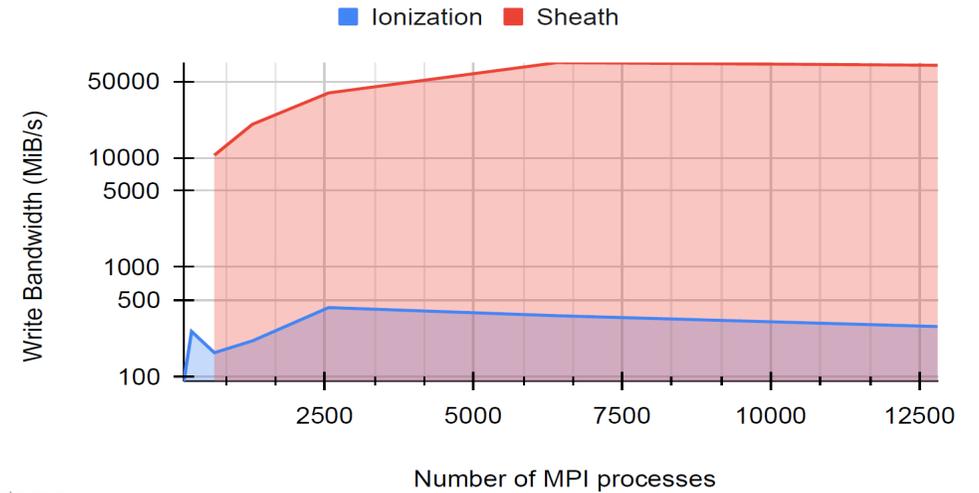
- Boundary MPI ranks (0 and 19199) **2x longer** MPI times due to **MPI\_Wait synchronization.**

### Node Memory Usage:

- Varying memory use (~ 23% difference)
  - Largest** is ~34 GB and **Smallest** is ~26 GB.

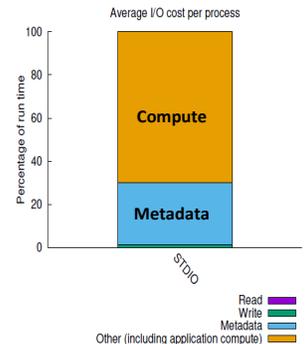
**IPM**

## Darshan: Evaluate I/O Performance



### Both Cases:

Write bandwidth **increases** and then **saturates.**



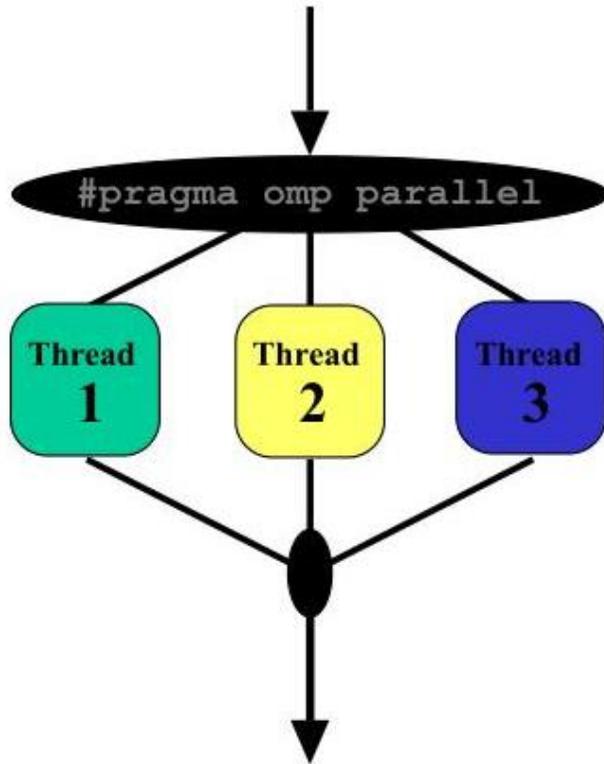
**Peak I/O** write bandwidth **linked** to problem size.

**Post-peak**, performance **drops** from **metadata** writing cost.

**DARSHAN**  
HPC I/O Characterization Tool

[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Evaluation: Empowering (CPU/GPU) BIT1 Original Simulations<sup>[1]</sup>



**OpenMP**

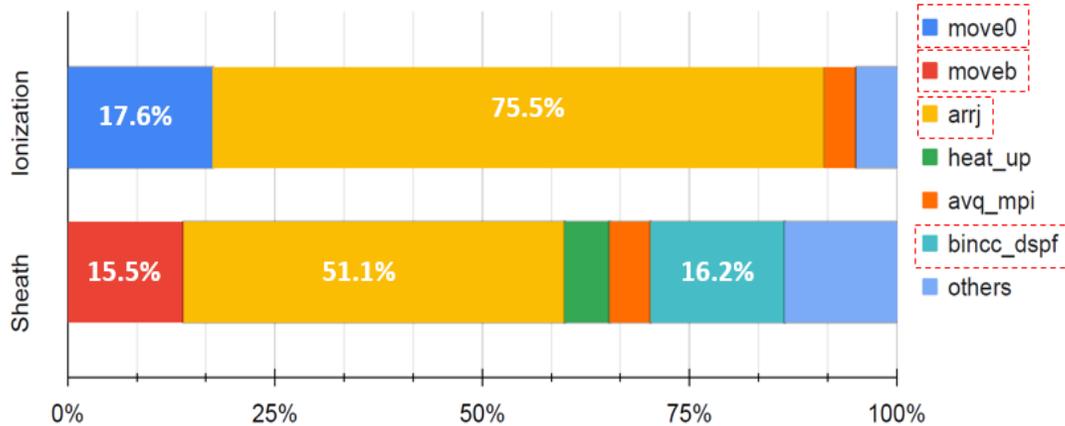
```
main()
{
  <serial code>
  #pragma acc kernels
  {
    <parallel code>
  }
}
```

**OpenACC**

[1] J. J. Williams, et al. "Optimizing BIT1, a Particle-in-Cell Monte Carlo Code, with OpenMP/OpenACC and GPU Acceleration." 24th International Conference on Computational Science, Málaga, Spain, July 2-4, 2024, Part I, LNCS 14832. Springer Nature.

# Evaluation: HPC Analysis <sup>[1]</sup> and Empowering BIT1 Simulations <sup>[2]</sup>

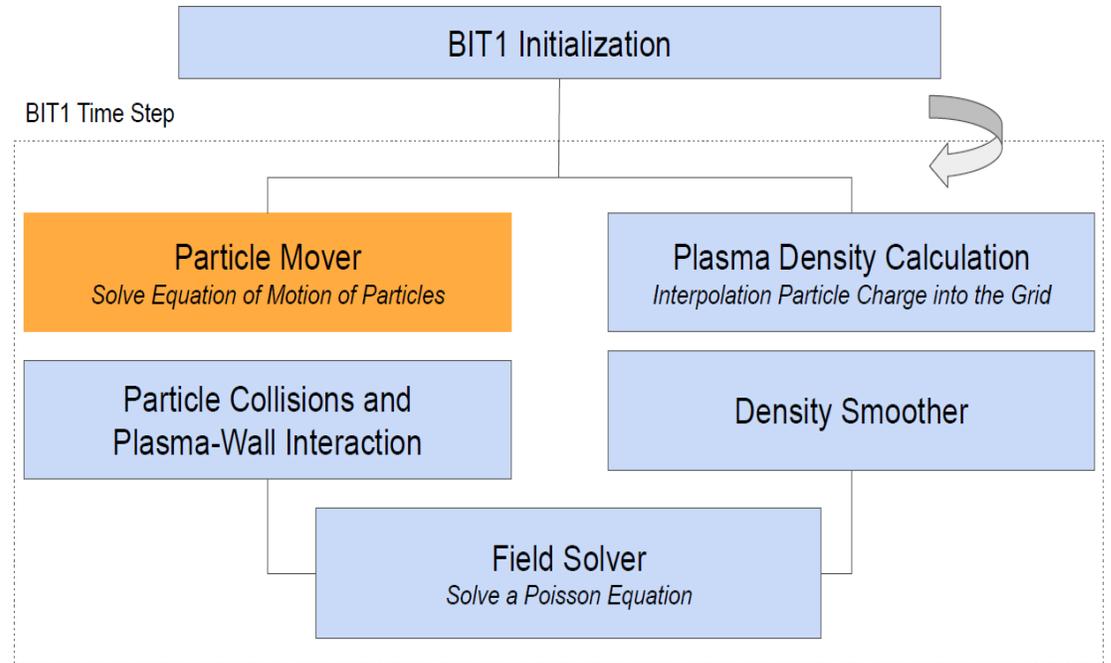
## gprof: Reports Frequently Used Functions <sup>[1]</sup>



**arrj()** – Particle Arrangement within appropriate cells and ranks.

**move0()** / **moveb()** – Particle Pusher (Mover)

**bincc\_dspf()** – Binary Collision Operator



### Confinements <sup>[1]</sup>

- **Workload Imbalance (during particle movement)**
- Relies solely on MPI (lacks hybrid parallel computing)
- CPU-bound (lacks GPU utilization and support)

[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

[2] J. J. Williams, et al. "Optimizing BIT1, a Particle-in-Cell Monte Carlo Code, with OpenMP/OpenACC and GPU Acceleration." 24th International Conference on Computational Science, Málaga, Spain, July 2-4, 2024, Part I, LNCS 14832. Springer Nature.

# Evaluation: Empowering BIT1 Simulations

## OpenMP (Open Multi-Processing) and OpenACC (Open Accelerators) Directives<sup>[1]</sup>

### OpenMP Tasks

```

1 #pragma omp parallel shared(chsp, sn2d, dinj, nstep, np, x, yp, vx, vy) \
2   private(isp, i, j) firstprivate(nsp, nc)
3 {
4 #pragma omp single
5 {
6   for (isp = 0; isp < nsp; isp++) {
7     ...
8 #pragma omp taskloop grainsize(500) nogroup
9     for (j = 0; j < nc; j++) {
10 #pragma omp simd
11     for (i = 0; i < np[isp][j]; i++)
12       x[isp][j][i] += nstep[isp] * vx[isp][j][i];
13     }
14     ...
15 #pragma omp taskloop grainsize(500) nogroup
16     for (j = 0; j < nc; j++)
17 #pragma omp simd
18     for (i = 0; i < np[isp][j]; i++)
19       x[isp][j][i] += nstep[isp] * vx[isp][j][i];
20   }
21 }
22 }

```

### OpenACC Multicore

```

1 #pragma acc parallel loop present(chsp[:lenA],
2   sn2d[:lenA], dinj[:lenA], nstep[:lenA],
3   np[:lenA][:lenB], x[:lenA][:lenB][:lenC],
4   yp[:lenA][:lenB][:lenC],
5   vx[:lenA][:lenB][:lenC],
6   vy[:lenA][:lenB][:lenC])
7 {
8   for (isp = 0; isp < nsp; isp++) {
9     ...
10 #pragma acc loop gang vector
11     for (j = 0; j < nc; j++) {
12 #pragma acc loop vector
13     for (i = 0; i < np[isp][j]; i++)
14       x[isp][j][i] += nstep[isp] * vx[isp][j][i];
15     }
16     ...
17 #pragma acc loop gang vector
18     for (j = 0; j < nc; j++) {
19 #pragma acc loop vector
20     for (i = 0; i < np[isp][j]; i++)
21       x[isp][j][i] += nstep[isp] * vx[isp][j][i];
22     }
23   }
24 }

```

### OpenMP Target

```

1 #pragma omp target enter data map(to: chsp[:lenA],
2   sn2d[:lenA], dinj[:lenA], nstep[:lenA],
3   np[:lenA][:lenB], x[:lenA][:lenB][:lenC],
4   yp[:lenA][:lenB][:lenC],
5   vx[:lenA][:lenB][:lenC],
6   vy[:lenA][:lenB][:lenC])
7 {
8   for (isp = 0; isp < nsp; isp++) {
9     ...
10 #pragma omp target teams distribute parallel for thread_limit(256) num_teams(391)
11     for (j = 0; j < nc; j++) {
12 #pragma omp simd
13     for (i = 0; i < np[isp][j]; i++)
14       x[isp][j][i] += nstep[isp] * vx[isp][j][i];
15     }
16     ...
17 #pragma omp target teams distribute parallel for thread_limit(256) num_teams(391)
18     for (j = 0; j < nc; j++) {
19 #pragma omp simd
20     for (i = 0; i < np[isp][j]; i++)
21       x[isp][j][i] += nstep[isp] * vx[isp][j][i];
22     }
23 #pragma omp target exit data map(from: x[:lenA][:lenB][:lenC]...)
24 }
25 }

```

### OpenACC Parallel

```

1 #pragma acc enter data copyin(chsp[:lenA],
2   sn2d[:lenA], dinj[:lenA], nstep[:lenA],
3   np[:lenA][:lenB], x[:lenA][:lenB][:lenC],
4   yp[:lenA][:lenB][:lenC],
5   vx[:lenA][:lenB][:lenC],
6   vy[:lenA][:lenB][:lenC])
7 {
8   for (isp = 0; isp < nsp; isp++) {
9     ...
10 #pragma acc parallel loop gang worker vector vector_length(128) \
11     present(np[:lenA][:lenB], nstep[:lenA],
12     x[:lenA][:lenB][:lenC],
13     vx[:lenA][:lenB][:lenC])
14     firstprivate(nc, isp, nsp) private(i)
15     for (j = 0; j < nc; j++) {
16 #pragma acc loop
17     for (i = 0; i < np[isp][j]; i++)
18       x[isp][j][i] += nstep[isp] * vx[isp][j][i];
19     }
20     ...
21 #pragma acc parallel loop gang worker vector vector_length(128) \
22     present(np[:lenA][:lenB], nstep[:lenA],
23     x[:lenA][:lenB][:lenC],
24     vx[:lenA][:lenB][:lenC])
25     firstprivate(nc, isp, nsp) private(i)
26     for (j = 0; j < nc; j++) {
27 #pragma acc loop
28     for (i = 0; i < np[isp][j]; i++)
29       x[isp][j][i] += nstep[isp] * vx[isp][j][i];
30     }
31 #pragma acc exit data copyout(x[:lenA][:lenB][:lenC]...)
32 }
33 }

```

## Multicore CPUs

### OpenMP Tasks:

- Fine-grained parallelism with **tasks** for **dynamic workload** distribution.

### OpenACC Multicore:

- Offers **straightforward method** for **parallelizing code** on multicore **CPUs**.

## GPU Acceleration

### OpenMP Target:

- Extension of the **OpenMP** standard for **offloading computation** on **GPUs**.

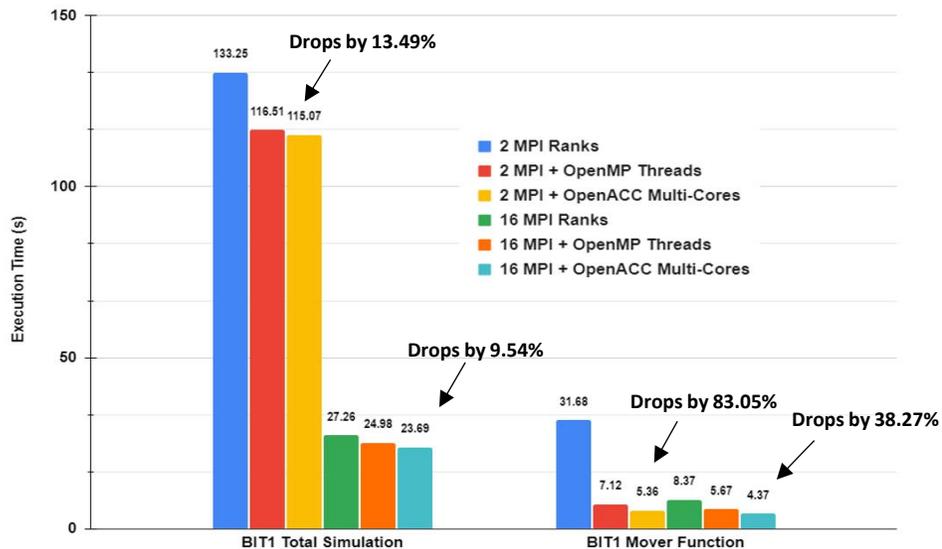
### OpenACC Parallel:

- Offers a **high-level directive-based** approach for **parallelizing code** on **GPUs**.

[1] J. J. Williams, et al. "Optimizing BIT1, a Particle-in-Cell Monte Carlo Code, with OpenMP/OpenACC and GPU Acceleration." 24th International Conference on Computational Science, Málaga, Spain, July 2-4, 2024, Part I, LNCS 14832. Springer Nature.

# Results: Hybrid MPI and OpenMP/OpenACC BIT1 on CPUs [1]

## Improving Total Simulation and Mover Function



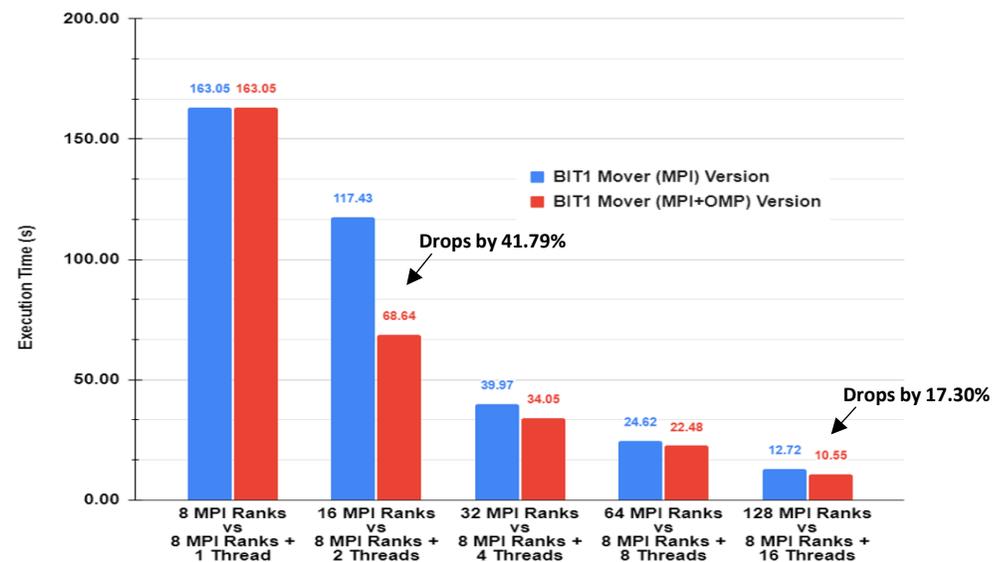
For **2 Ranks** (Baseline), **Hybrid MPI+OpenACC decreases:**

- **Total** simulation time by **13.49%** and **Mover** function time by **83.05%**.

For **16 Ranks** (Baseline), **Hybrid MPI+OpenACC decreases:**

- **Total** simulation time by **9.54%** and **Mover** function time by **38.27%**.

## Enhancing Communication Performance and Scalability



For **16 Ranks vs 8 Ranks + 2 Threads:**

- Execution time decreased by **41.79%**.
  - Adding 2 threads to 8 Ranks **significantly boosts** BIT1 performance.

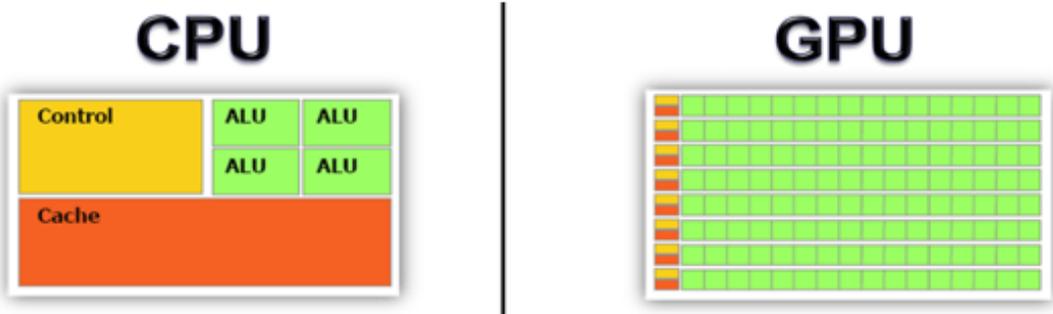
For **128 Ranks vs 8 Ranks + 16 Threads:**

- Execution time decreased by **17.30%**.
  - Adding 16 threads to 8 Ranks **demonstrates scalable** BIT1 performance.

[1] J. J. Williams, et al. "Optimizing BIT1, a Particle-in-Cell Monte Carlo Code, with OpenMP/OpenACC and GPU Acceleration." 24th International Conference on Computational Science, Málaga, Spain, July 2-4, 2024, Part I, LNCS 14832. Springer Nature.

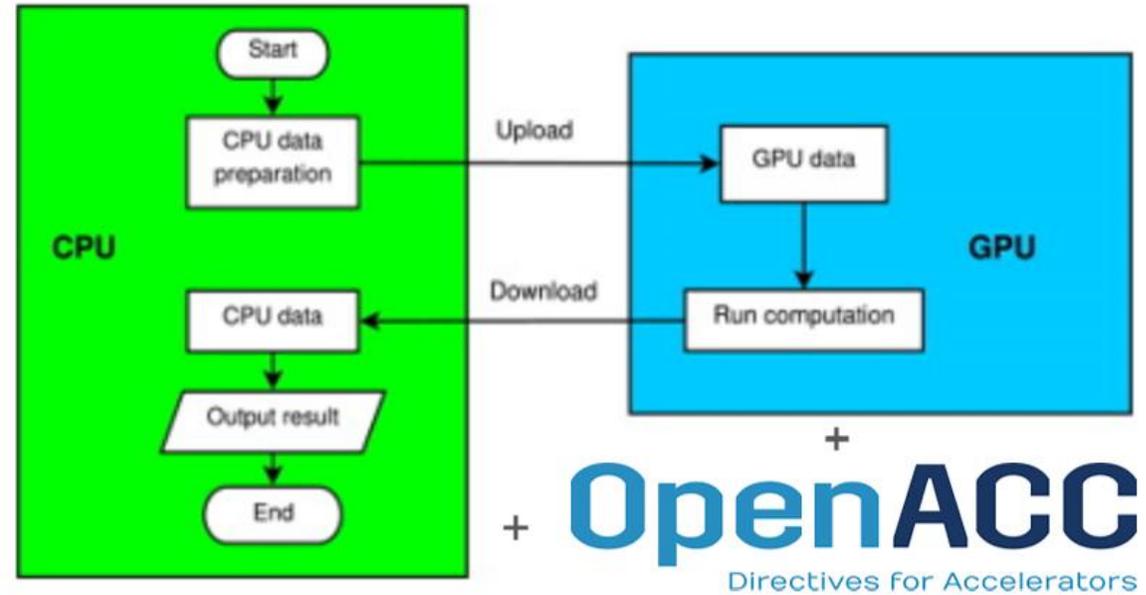
# Evaluation: Accelerating BIT1 with GPUs<sup>[1]</sup>

## CPU (Host) vs GPU (Device)



Have <b>powerful</b> Arithmetic Logic Units (ALUs)	Have <b>energy efficient</b> and <b>resourceful</b> ALUs
Have <b>large</b> caches	Have very <b>small</b> cache
Have a <b>sophisticated</b> control structure	Have a <b>basic simple</b> control structure
No <b>processor threads to tolerate</b> latencies	Have <b>massive number of threads</b> to tolerate latencies

## A Simple GPU Accelerated Procedure

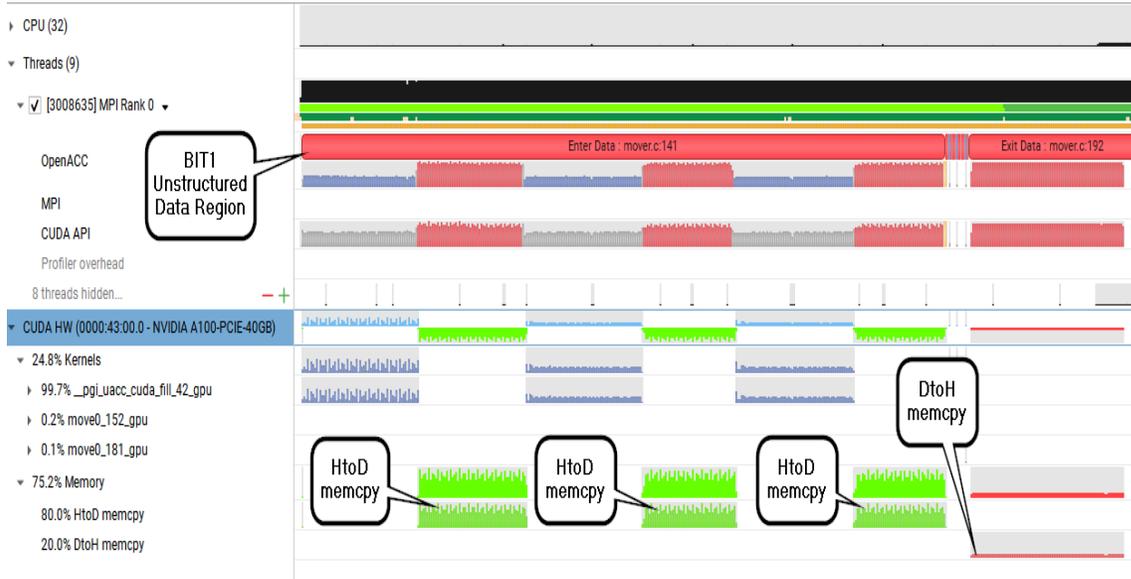


**CPU + OpenACC + GPU[Co-processor] = GPU Acceleration**

[1] J. J. Williams, et al. "Optimizing BIT1, a Particle-in-Cell Monte Carlo Code, with OpenMP/OpenACC and GPU Acceleration." 24th International Conference on Computational Science, Málaga, Spain, July 2-4, 2024, Part I, LNCS 14832. Springer Nature.

# Results: Accelerating BIT1 with GPUs<sup>[1]</sup>

## NVIDIA Nsight Systems OpenACC Explicit



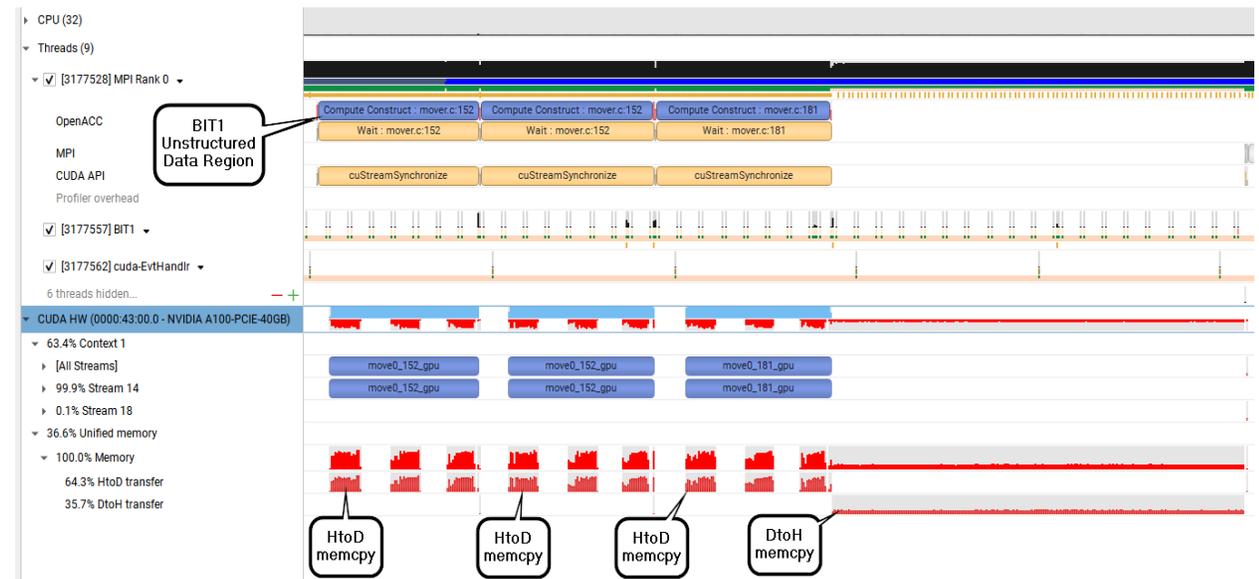
### What?

- Explicitly (**manually**) control data movement from **CPU** to **GPU**.

### Why?

- Provides **fine-grained control** for **optimizing** specific data transfer **patterns**.

## NVIDIA Nsight Systems OpenACC Unified Memory



### What?

- Runtime system **automatically handles** data movement from **CPU** to **GPU**.

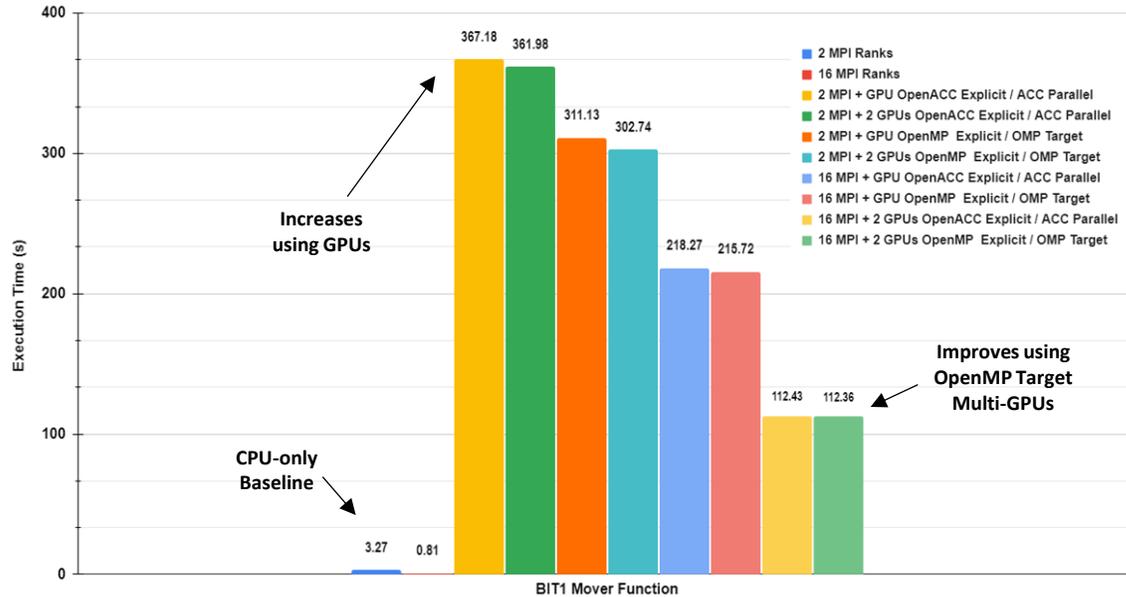
### Why?

- Minimizes **manual intervention** with **limited fine-grained control** for **simpler** data transfer.

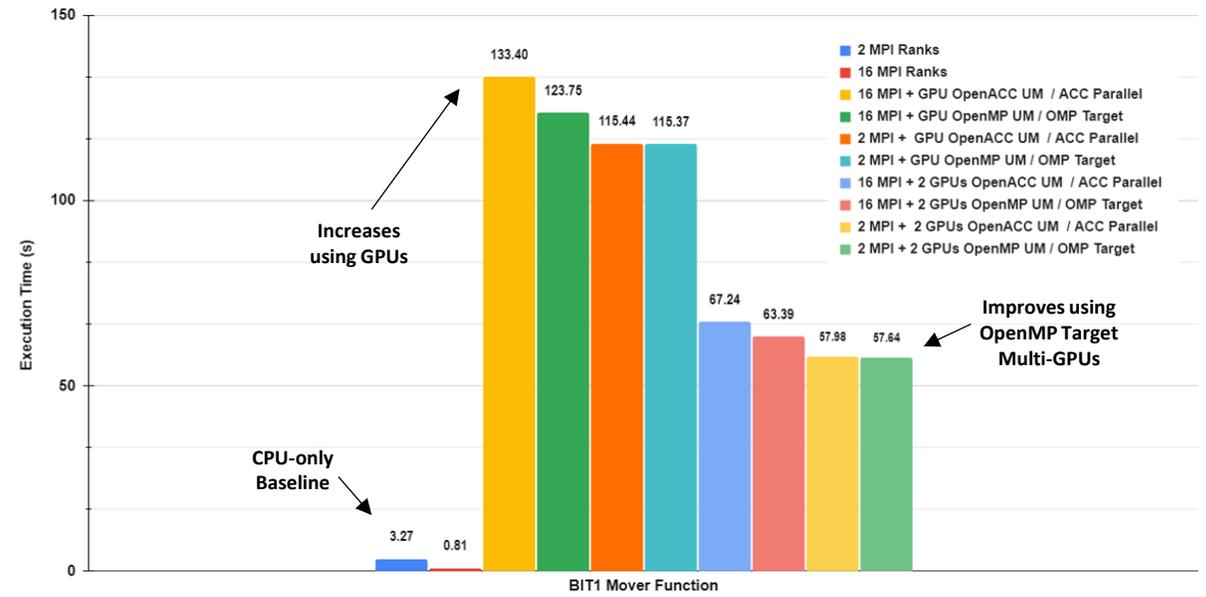
[1] J. J. Williams, et al. "Optimizing BIT1, a Particle-in-Cell Monte Carlo Code, with OpenMP/OpenACC and GPU Acceleration." 24th International Conference on Computational Science, Málaga, Spain, July 2-4, 2024, Part I, LNCS 14832. Springer Nature.

# Results: Accelerating BIT1 with GPUs<sup>[1]</sup>

## OpenMP/OpenACC Explicit



## OpenMP/OpenACC Unified Memory



- GPUs (**OpenMP** or **OpenACC**) usage **increases** execution times compared to **2 MPI** and **16 MPI Ranks CPU-only Baseline**.
- **OpenMP Target** with **2 GPUs** shows **notable** execution time **decrease**, indicating **improved** performance with **Multi-GPUs**.

### Data Transfer Problem Discovered<sup>[1]</sup>

- We should not copy/upload very large amounts of data from CPU to the GPU every time step.

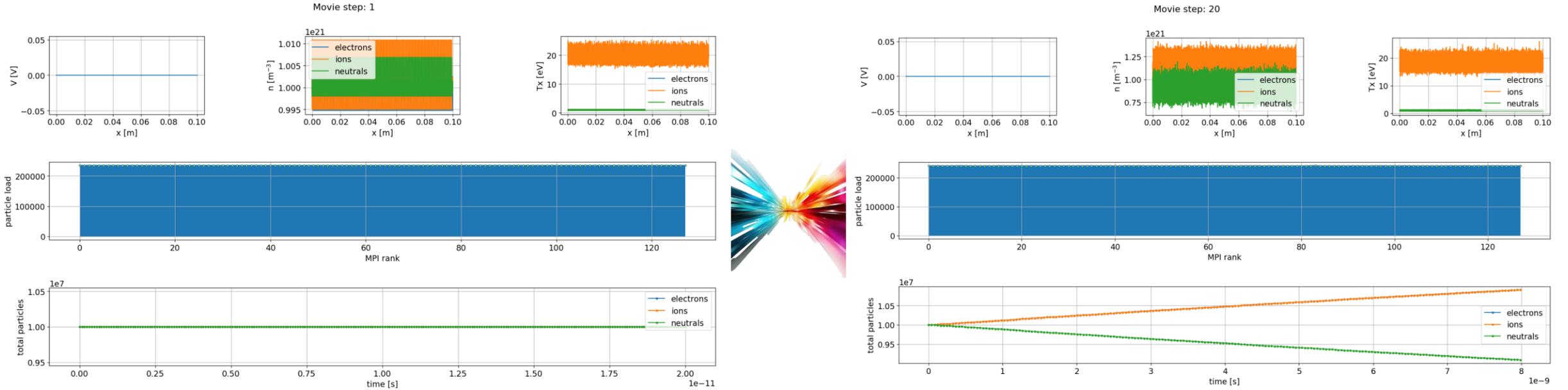
### Explore New GPU Porting Possible Solution<sup>[2]</sup>

- Use **CUDA streams** and **particle batch** processing with **OpenMP Target Multi-GPUs** per node.

[1] J. J. Williams, et al. "Optimizing BIT1, a Particle-in-Cell Monte Carlo Code, with OpenMP/OpenACC and GPU Acceleration." 24th International Conference on Computational Science, Málaga, Spain, July 2-4, 2024, Part I, LNCS 14832. Springer Nature.

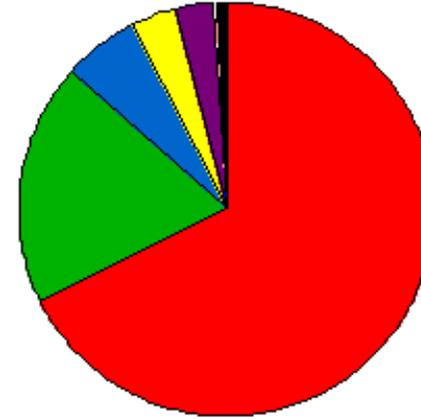
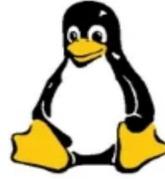
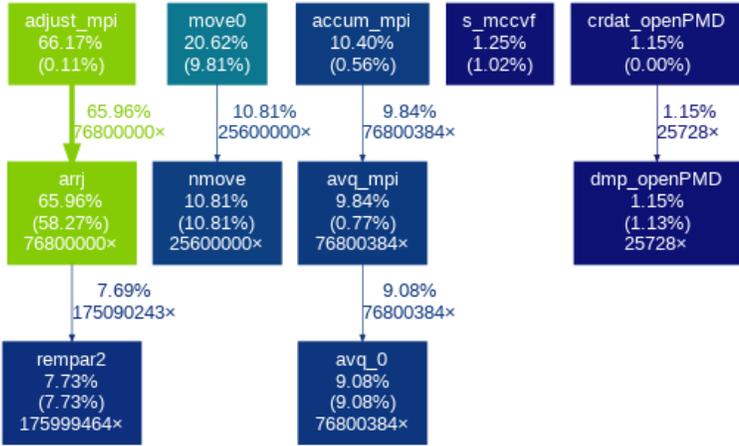
[2] Steven WD Chien et al. "sputniPIC: an implicit particle-in-cell code for multi-GPU systems." 2020 IEEE 32nd International Symposium on Computer Architecture and High Performance Computing (SBAC-PAD). IEEE, 2020

# Evaluation: BIT1 openPMD BP4 (CPU) Simulations<sup>[1]</sup>



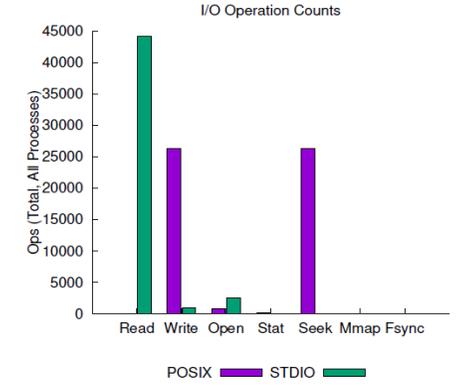
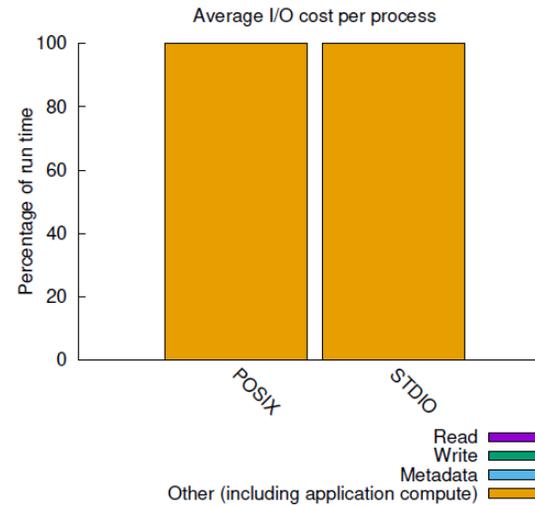
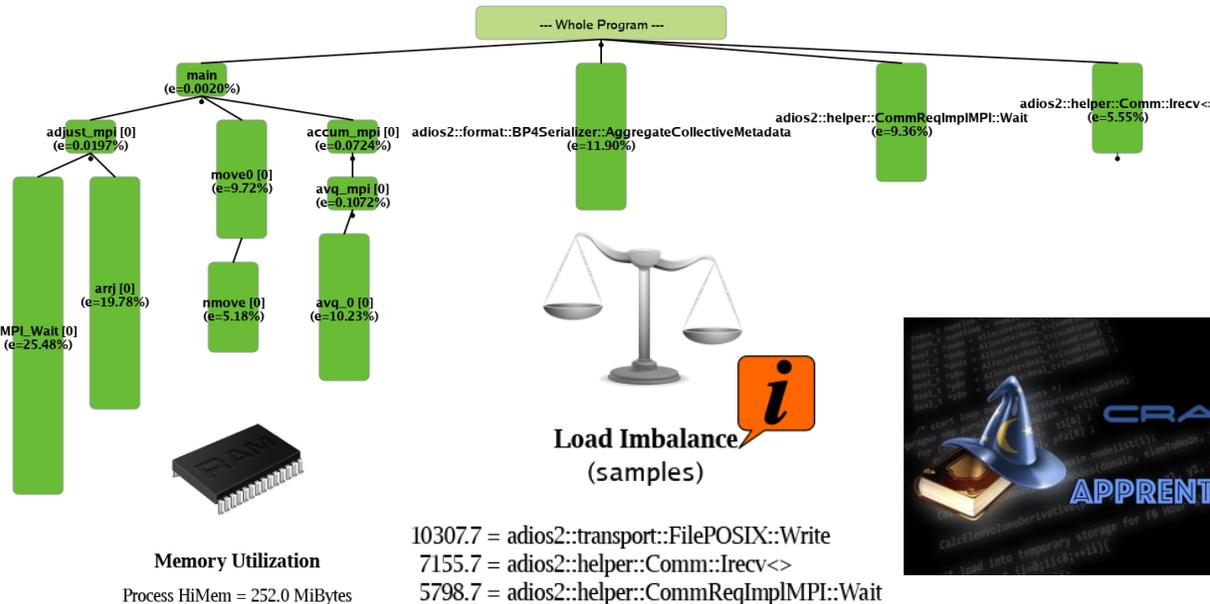
[1] J. J. Williams et al. "Understanding the Impact of openPMD on BIT1, a Particle-in-Cell Monte Carlo Code, through Instrumentation, Monitoring, and In-Situ Analysis." Euro-Par 2024: Parallel Processing Workshops: Euro-Par 2024 International Workshops, Madrid, Spain, August 26–30, 2024. Springer Nature.

# Evaluation: HPC Instrumenting, Profiling & Monitoring Tools<sup>[1]</sup>



- MPI\_Gatherv
- MPI\_Recv
- MPI\_Wait
- MPI\_Comm\_dup
- MPI\_Send
- MPI\_Irecv
- MPI\_Barrier
- MPI\_Isend
- MPI\_Comm\_split
- MPI\_Bcast
- MPI\_Allreduce
- MPI\_Gather
- MPI\_Comm\_free
- MPI\_Comm\_size
- MPI\_Comm\_rank

**IPM**



**DARSHAN**  
HPC I/O Characterization Tool

[1] J. J. Williams et al. "Understanding the Impact of openPMD on BIT1, a Particle-in-Cell Monte Carlo Code, through Instrumentation, Monitoring, and In-Situ Analysis." Euro-Par 2024: Parallel Processing Workshops: Euro-Par 2024 International Workshops, Madrid, Spain, August 26–30, 2024. Springer Nature.

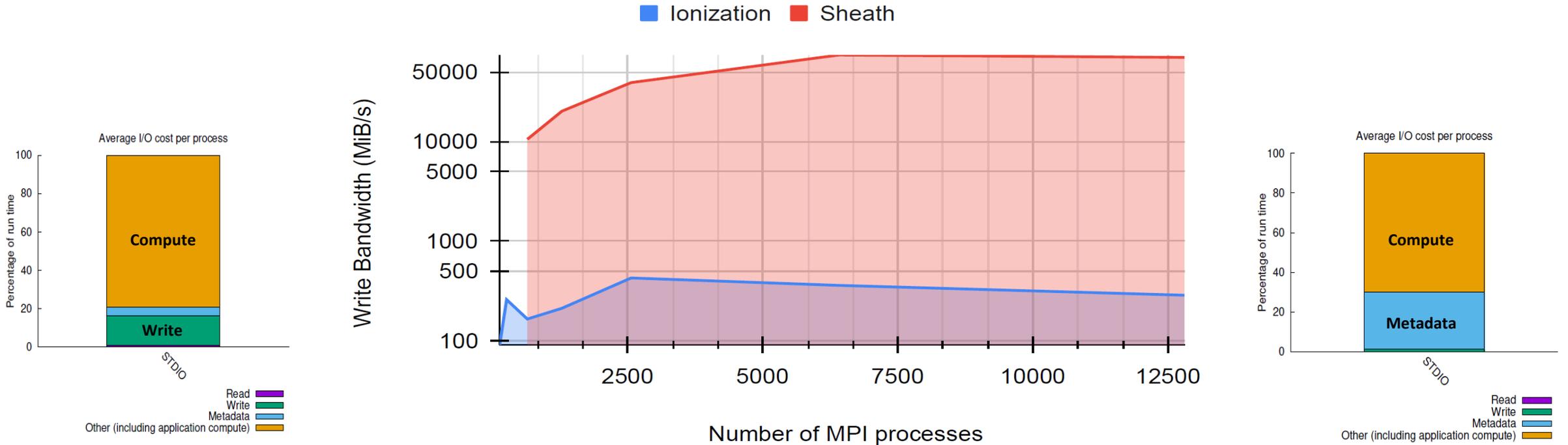


# Darshan

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# Evaluation: BIT1 Original I/O Performance Monitoring<sup>[1]</sup>

We use **Darshan** to **evaluate** the I/O performance of **BIT1** in terms of **write bandwidth**.



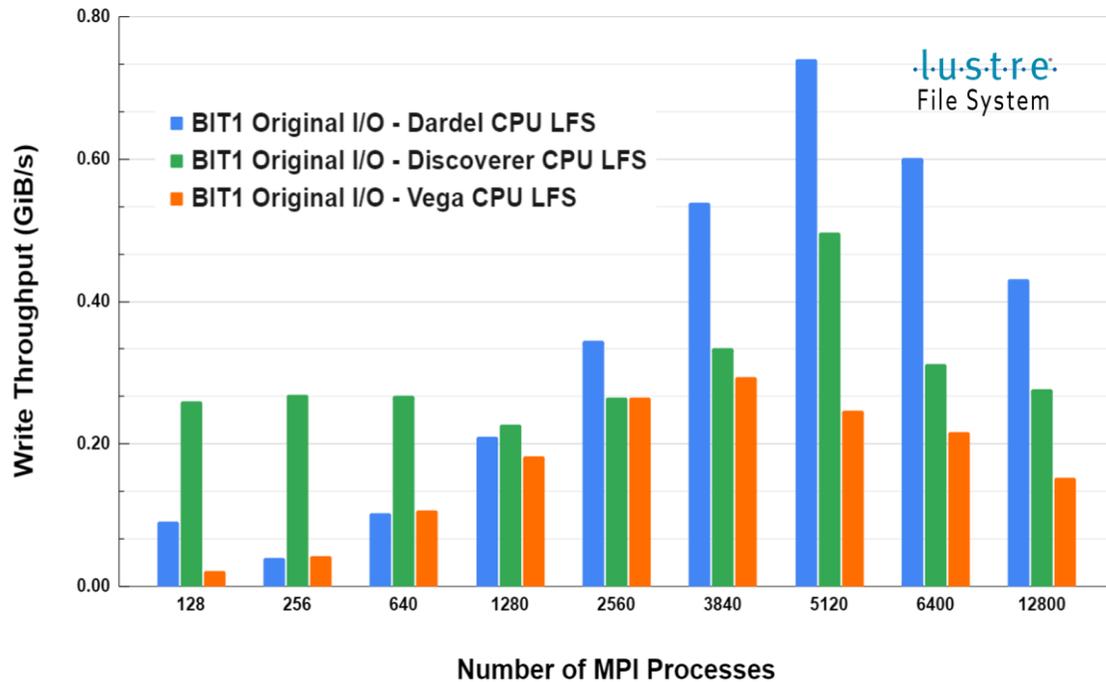
- **Both cases:** Write bandwidth **increases** and then **saturates**.
- Peak I/O write bandwidth linked to problem size.
- Post-peak, performance **drops** from **metadata** writing cost.

**DARSHAN**  
HPC I/O Characterization Tool

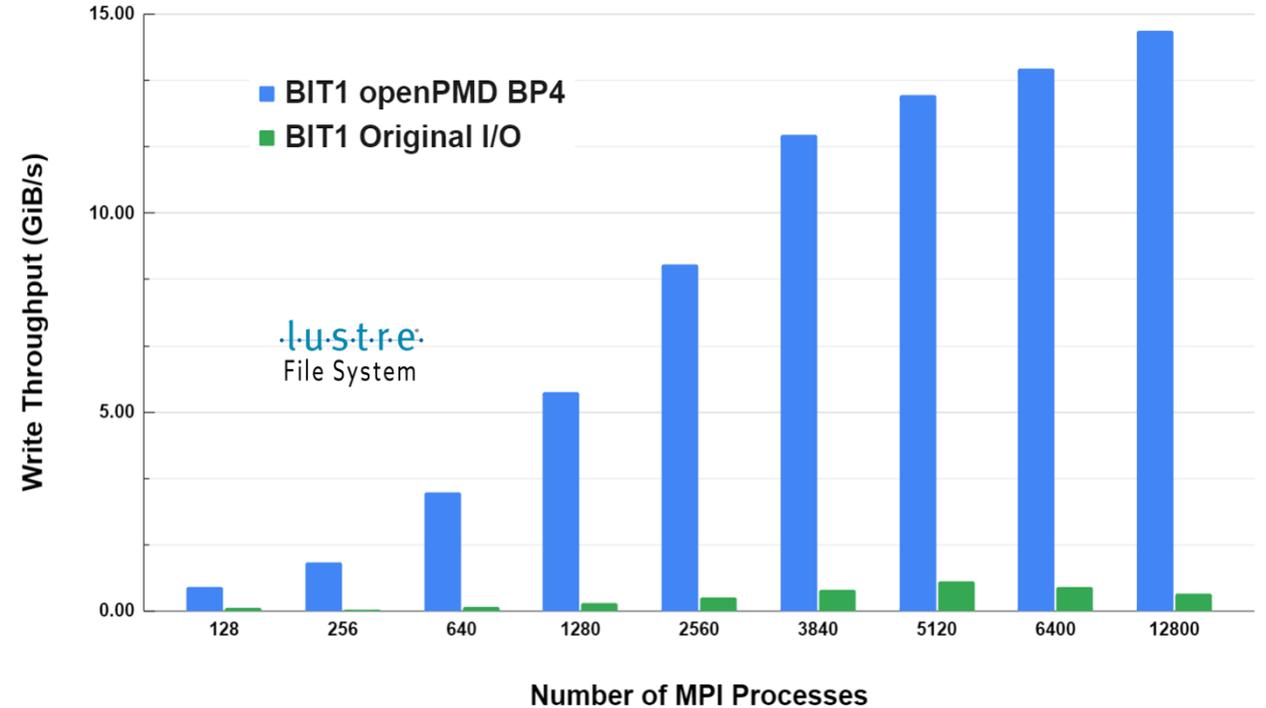
[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Results: Enabling BIT1 and Parallel I/O Implementation<sup>[1]</sup>

## Original File I/O Write Throughput



## Parallel I/O Write Throughput on Dardel CPU



Dardel CPU LFS outperforms Discoverer and Vega, achieving the highest overall write throughput.

BIT1 Original File I/O: Achieves peak throughput of 0.74 GiB/s at 40 nodes.

BIT1 openPMD BP4: Maintains stable performance, suitable for tasks requiring high-throughput and efficiency.



open Particle-Mesh Data



Adaptable Input/Output System 2

[1] J. J. Williams et al. Enabling High-throughput Parallel I/O in Particle-In-Cell Monte Carlo Simulations with openPMD and Darshan I/O Monitoring. In: 2024 IEEE International Conference on Cluster Computing Workshops (CLUSTER Workshops). Kobe, Japan. IEEE (2024)

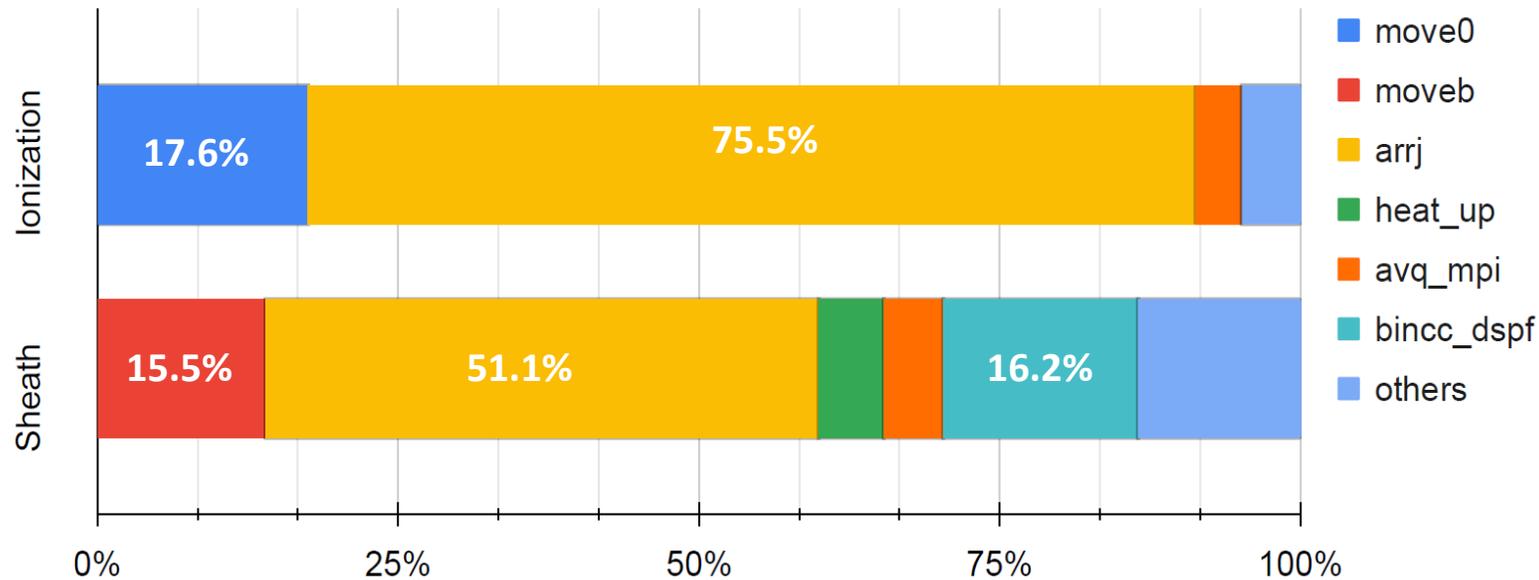


# gprof

---

# Evaluation: BIT1 Simulation Execution and Runtime Profiling<sup>[1]</sup>

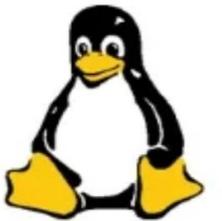
We use **gprof** to understand where further **BIT1 optimizations** should be carried out to **maximize** the performance gain.



**arrj()** – Particle Arrangement within appropriate **cells** and **ranks**.

**move()** / **moveb()** - Particle Pusher

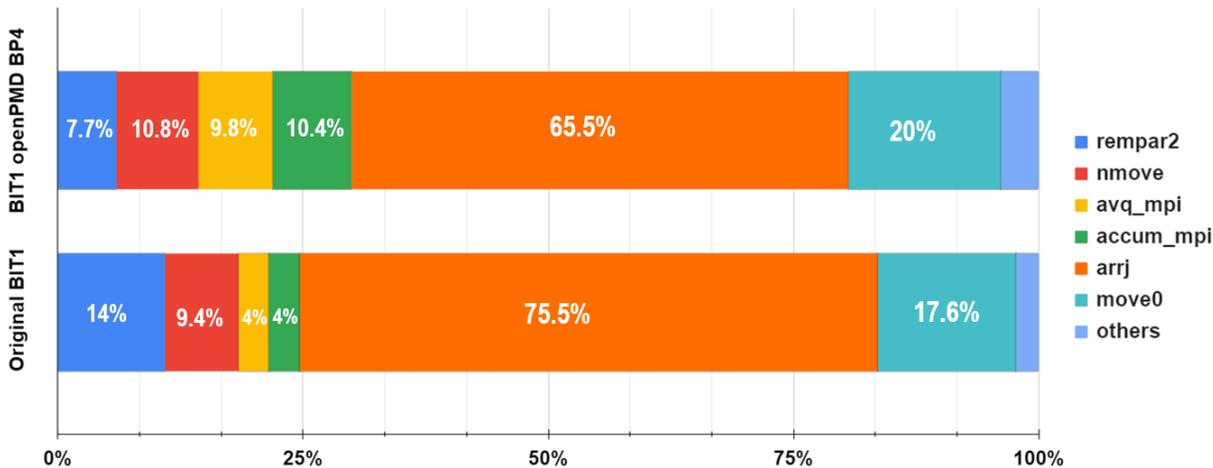
**bincc\_dspf()** – Binary Collision Operator



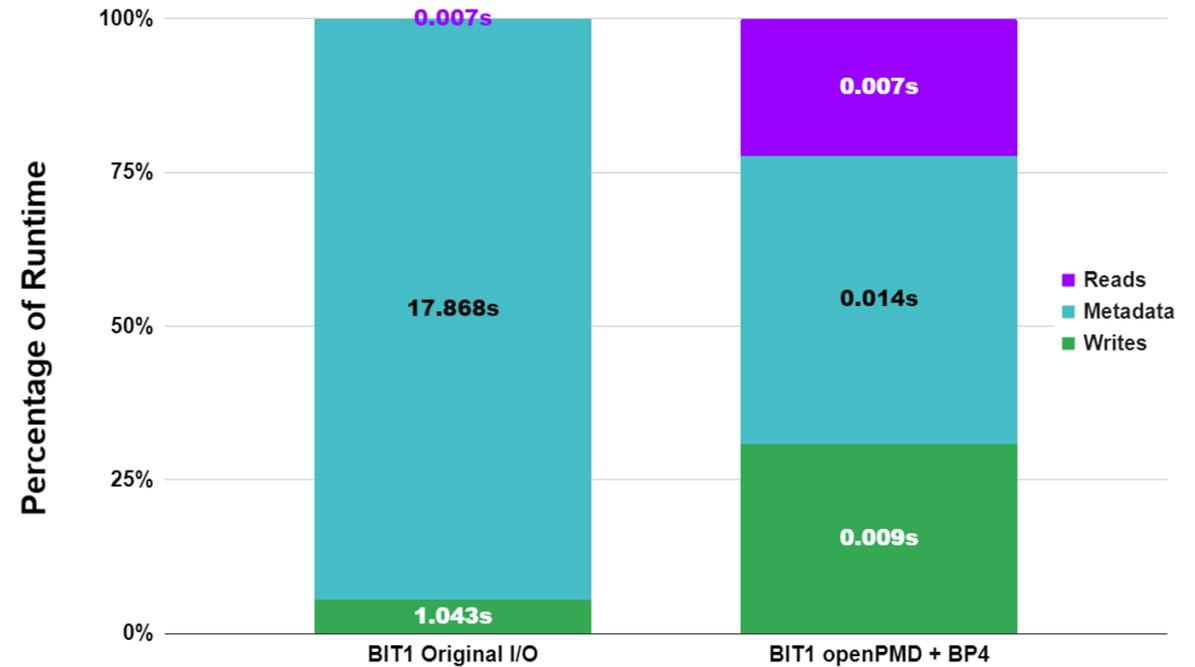
[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Results: BIT1 openPMD BP4 Execution and Runtime Profiling<sup>[1,2]</sup>

## gprof: Reports Frequently Used Functions



## Parallel I/O Write Throughput on Dardel CPU



In the **original BIT1**, the "arrj" function uses **75.5%** of the time, **dropping to 65.5%** with **openPMD BP4**.

Integrating **openPMD** with **ADIOS2 BP4** significantly reduces metadata overhead from **17.868 seconds** to **0.014 seconds** per process (**99.92% reduction**).

Write **operation** time also **decreases** from **1.043 seconds** to **0.009 seconds** per process (**99.14% reduction**).



open Particle-Mesh Data



Adaptable Input/Output System 2

[1] J. J. Williams et al. Enabling High-throughput Parallel I/O in Particle-In-Cell Monte Carlo Simulations with openPMD and Darshan I/O Monitoring. In: 2024 IEEE International Conference on Cluster Computing Workshops (CLUSTER Workshops). Kobe, Japan. IEEE (2024)

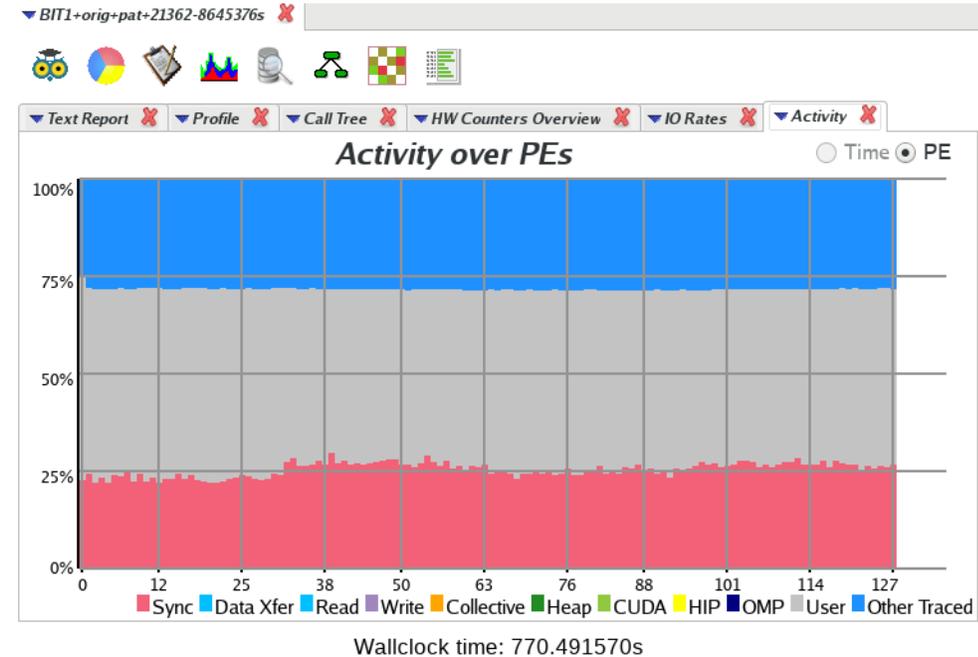
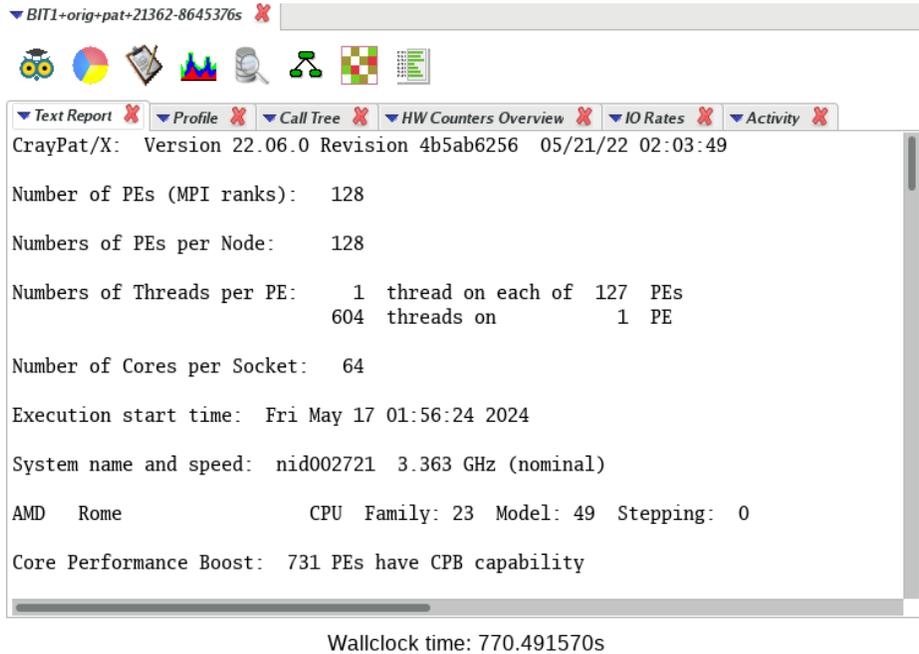
[2] J. J. Williams et al. "Understanding the Impact of openPMD on BIT1, a Particle-in-Cell Monte Carlo Code, through Instrumentation, Monitoring, and In-Situ Analysis." Euro-Par 2024: Parallel Processing Workshops: Euro-Par 2024 International Workshops, Madrid, Spain, August 26–30, 2024. Springer Nature.

# CrayPat & Apprentice2

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# Evaluation: \*CrayPat & Apprentice2 [1]

- **CrayPat & Apprentice2:** parallel application performance tool offered by Cray
- **CrayPat:** Provides detailed information about overall application performance
- **Apprentice2:** GUI tool used to visualize performance data instrumented by CrayPat

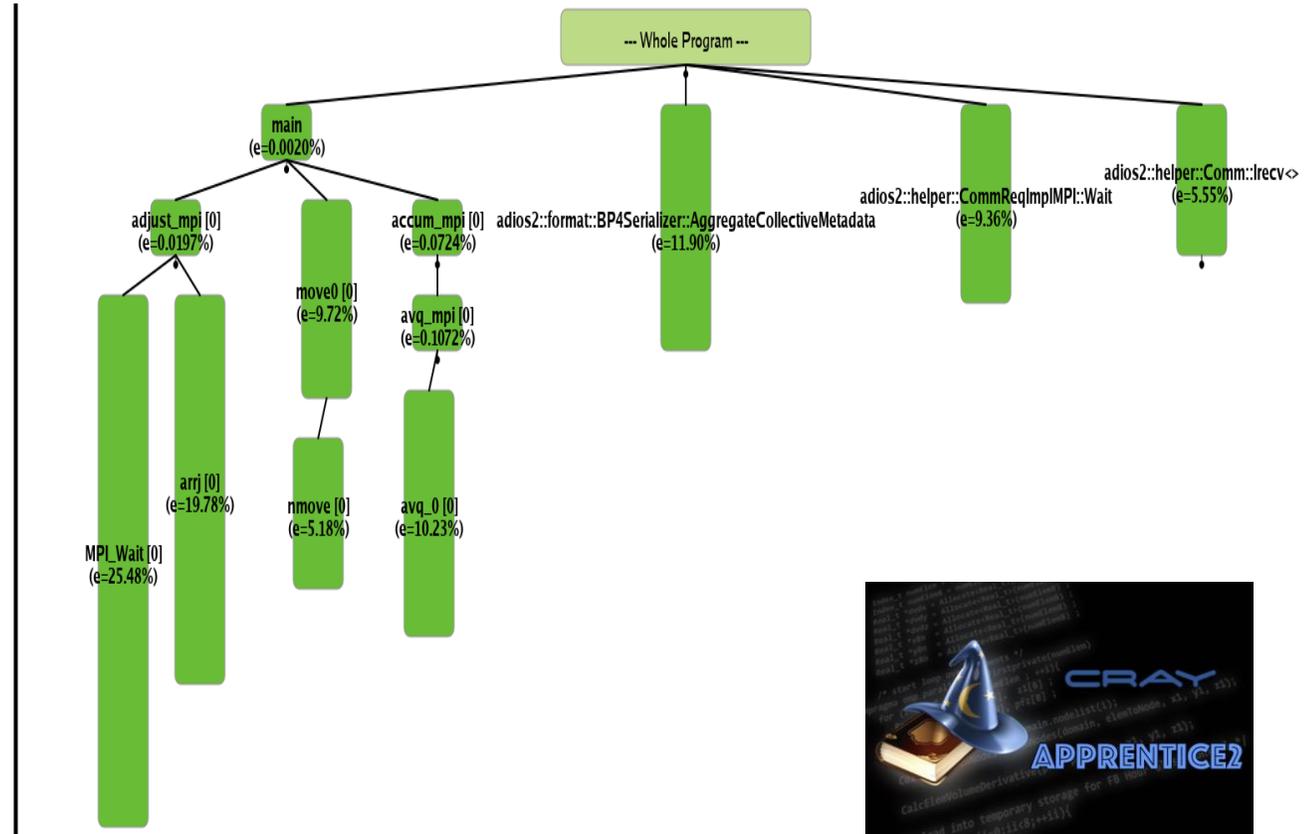
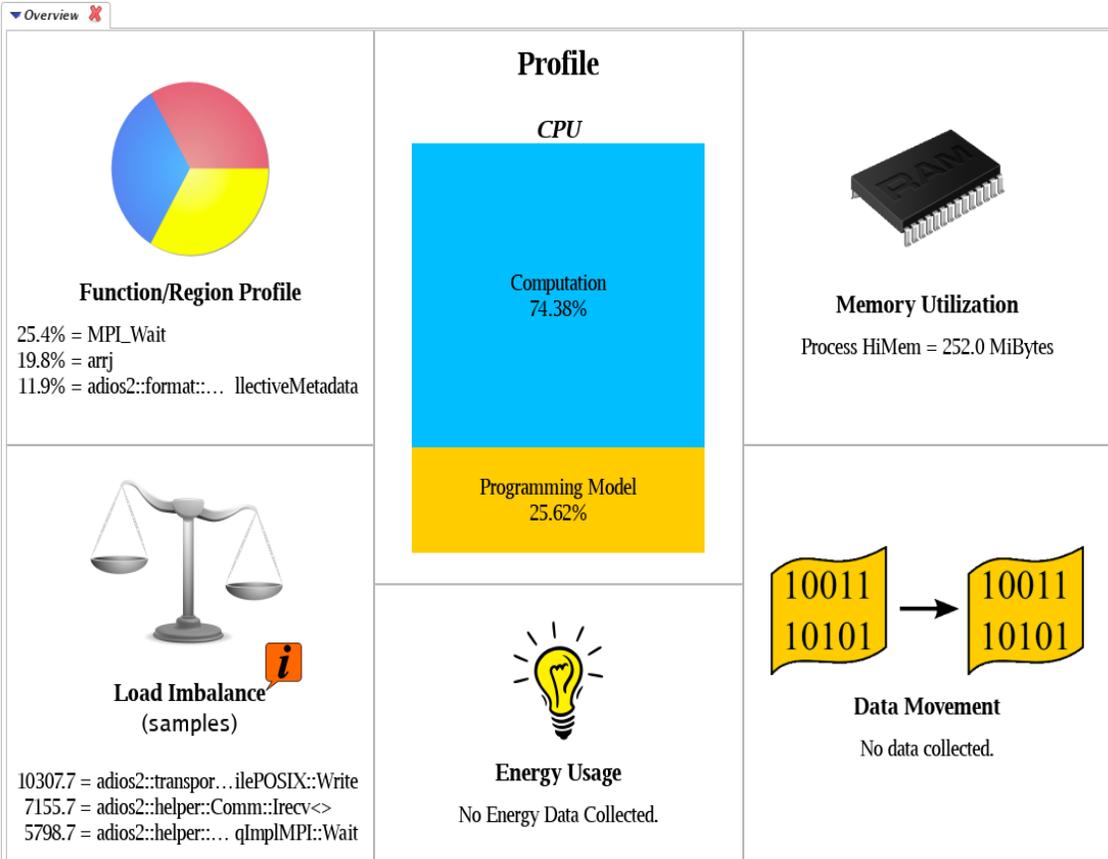


## \*Cray Performance Measurement and Analysis Toolset (CrayPat)

[1] J. J. Williams et al. "Understanding the Impact of openPMD on BIT1, a Particle-in-Cell Monte Carlo Code, through Instrumentation, Monitoring, and In-Situ Analysis." Euro-Par 2024: Parallel Processing Workshops: Euro-Par 2024 International Workshops, Madrid, Spain, August 26–30, 2024. Springer Nature.

# Evaluation: BIT1 openPMD BP4 Instrumentation and Profiling<sup>[1]</sup>

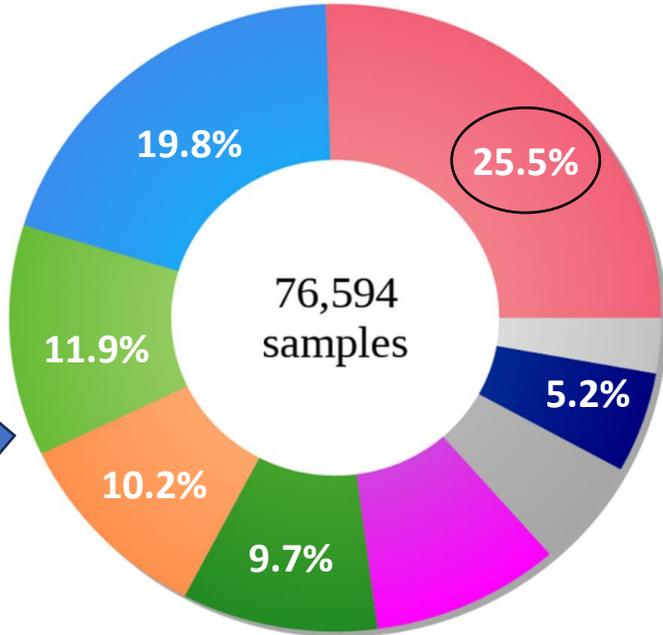
We use **CrayPAT** to instrument the **code** and **Apprentice2** for interactive **performance analysis** and **visualization**.



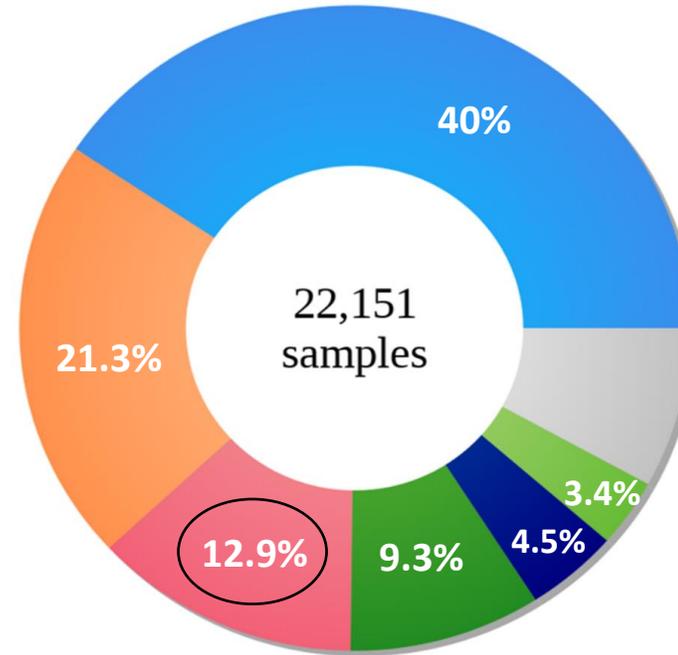
[1] J. J. Williams et al. "Understanding the Impact of openPMD on BIT1, a Particle-in-Cell Monte Carlo Code, through Instrumentation, Monitoring, and In-Situ Analysis." Euro-Par 2024: Parallel Processing Workshops: Euro-Par 2024 International Workshops, Madrid, Spain, August 26–30, 2024. Springer Nature.

# Results: BIT1 openPMD BP4 Instrumentation and Profiling<sup>[2]</sup>

1 Node – 128 MPI Processes



100 Nodes – 12800 MPI Processes



■ MPI\_Wait     ■ avq\_0     ■ adios2::helper::Comm::Irecv<>  
■ arrj     ■ move0     ■ nmove  
■ adios2::format:BP4...teCollectiveMetadata     ■ adios2::helper::CommReglMplMPI::Wait     ■ All Others

■ arrj     ■ MPI\_Wait     ■ nmove  
■ avq\_0     ■ move0     ■ adios2::format:BP4...teCollectiveMeta

↖ BIT1 Original MPI Comm. Increases [1]  
↘ BIT1 openPMD BP4 MPI Comm. Decreases [2]

↖ BIT1 Original MPI Comm. Increases [1]  
↘ BIT1 openPMD BP4 MPI Comm. Decreases [2]



open Particle-Mesh Data



Adaptable Input/Output System 2

The **reduction** in MPI communication is due to using **openPMD** with the **ADIOS2 BP4** backend, which **optimizes** MPI communication and **improves performance** compared to the **original BIT1**.

[1] J. J. Williams et al. "Understanding the Impact of openPMD on BIT1, a Particle-in-Cell Monte Carlo Code, through Instrumentation, Monitoring, and In-Situ Analysis." Euro-Par 2024: Parallel Processing Workshops: Euro-Par 2024 International Workshops, Madrid, Spain, August 26–30, 2024. Springer Nature.

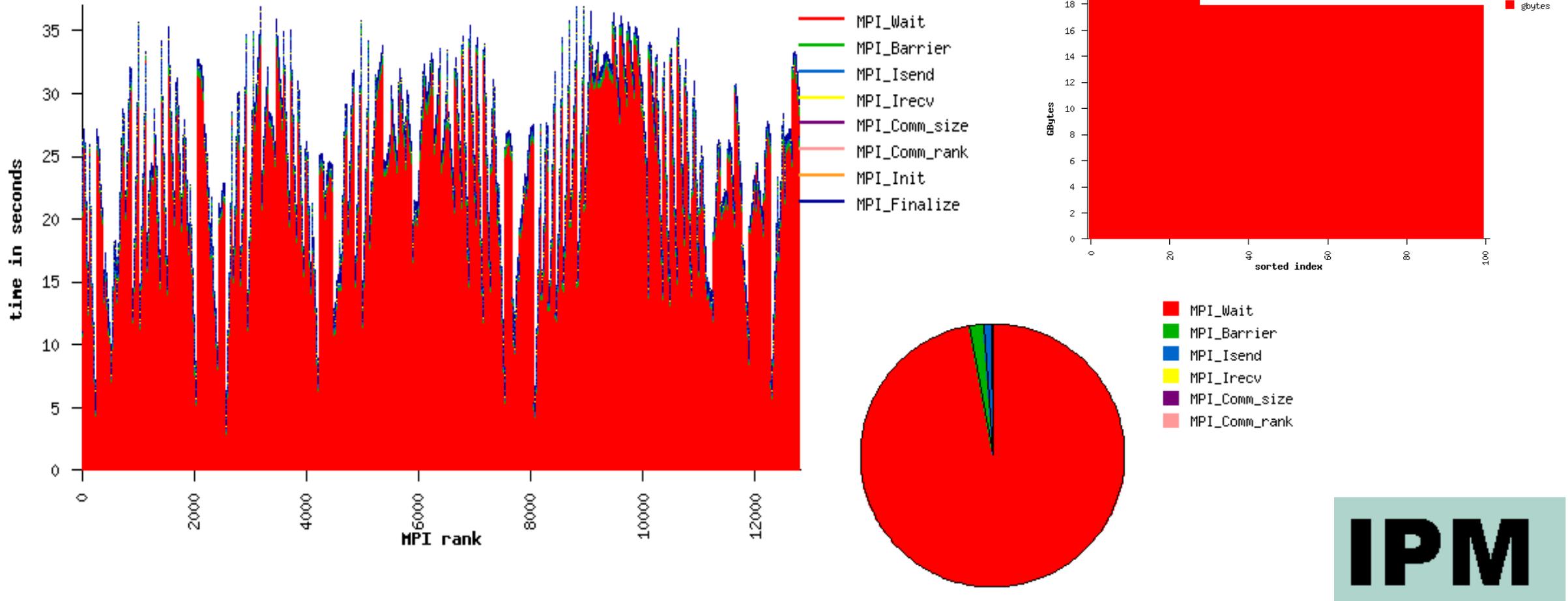


# IPM

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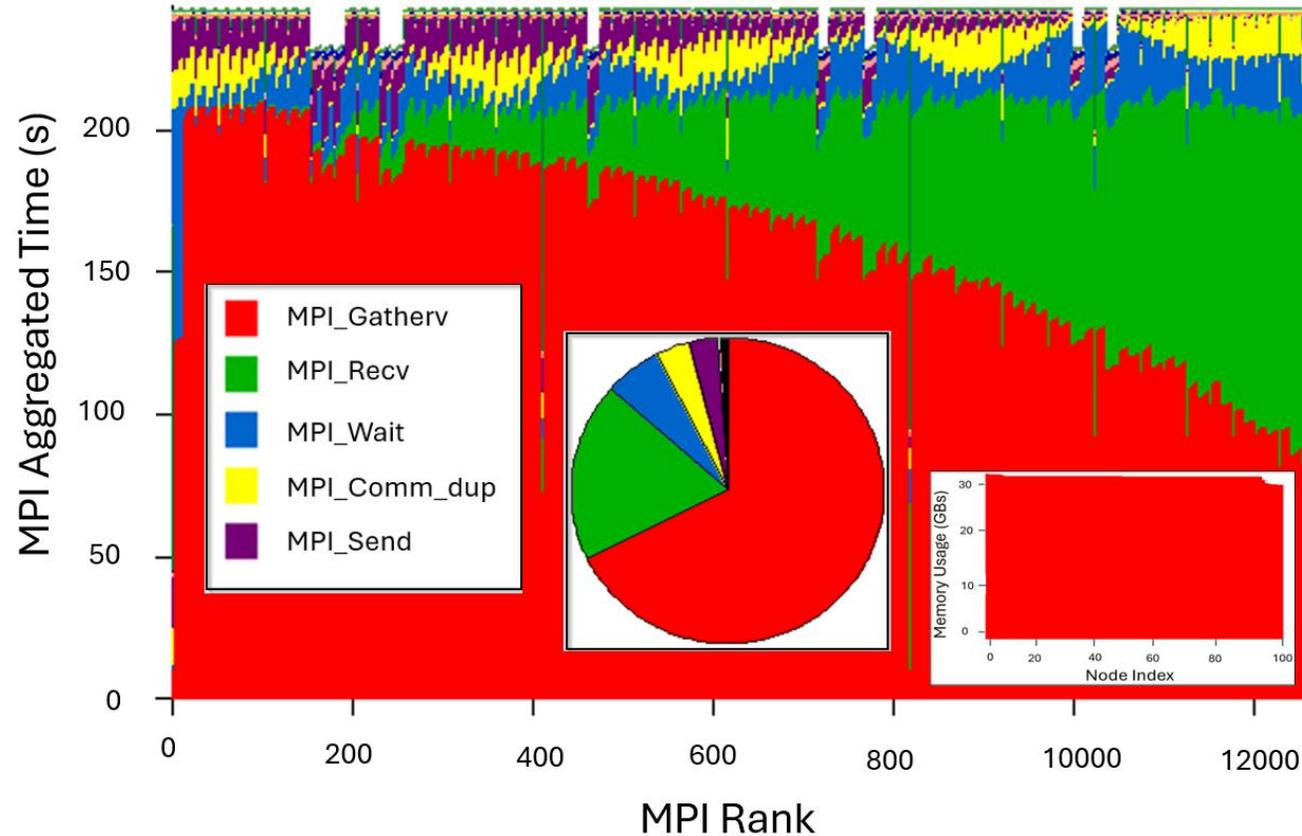
# Evaluation: BIT1 Integrated Performance Monitoring and Profiling<sup>[1]</sup>

We use **IPM** to **understand** the parallel and **MPI** performance of BIT1.



[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Results: BIT1 Integrated Performance Monitoring and Profiling<sup>[1]</sup>



“MPI\_Gatherv” (67.65%) dominates communication time, suggesting a need to optimize data gathering processes. “MPI\_Recv” (19.04%) and “MPI\_Wait” (5.76%) times suggest inefficiencies in message handling and synchronization.



open Particle-Mesh Data

Memory usage per node is balanced, ranging from 29 GB to 33 GB.

Adaptable Input/Output System 2

[1] J. J. Williams et al. "Understanding the Impact of openPMD on BIT1, a Particle-in-Cell Monte Carlo Code, through Instrumentation, Monitoring, and In-Situ Analysis." Euro-Par 2024: Parallel Processing Workshops: Euro-Par 2024 International Workshops, Madrid, Spain, August 26–30, 2024. Springer Nature.

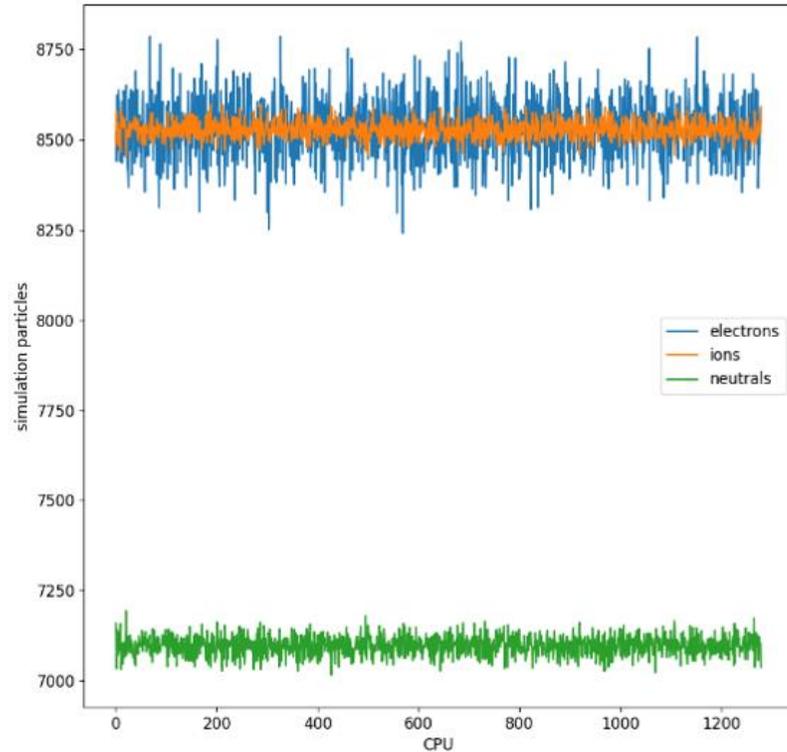
# Real-Time Checkpoint (In-Situ) Analysis

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# Evaluation: BIT1 Original Data Analysis<sup>[1]</sup>

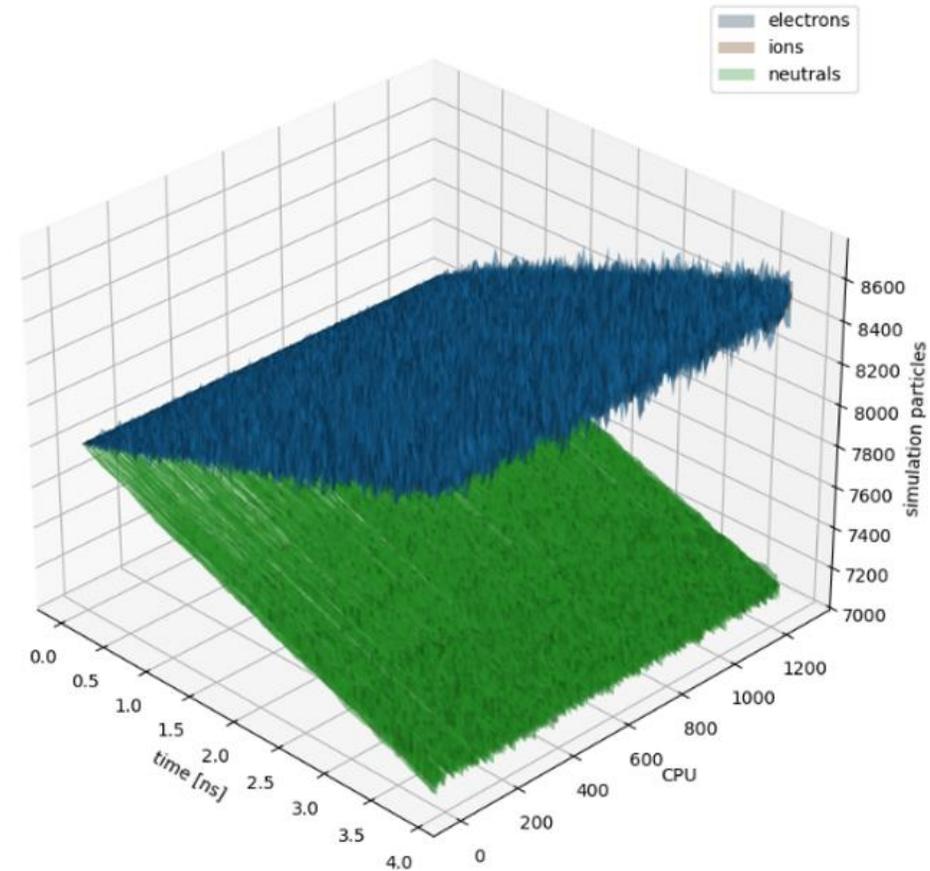
## BIT1: 2D Time Evolution

X: CPU | Y: Simulation Particles



## BIT1: 3D Time Evolution

X: CPU | Y: Simulation Particles | Z: Time [ns]



[1] J. J. Williams et al. "Leveraging HPC Profiling & Tracing Tools to Understand the Performance of Particle-in-Cell Monte Carlo Simulations." Euro-Par 2023: Parallel Processing Workshops: Euro-Par 2023 International Workshops, Limassol, Cyprus, August 28–September 1, 2023, Revised Selected Papers, Part I, LNCS 14351. Springer Nature

# Evaluation: BIT1 openPMD BP4 Real-Time Checkpoint (In-Situ) Analysis<sup>[1]</sup>



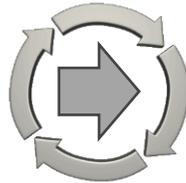
```
python3 /scratch/j/BIT1/Visualize/in-situ-vis.py test_load_balance.inp.bp4
```

Login Node <-> Interactive Compute Node

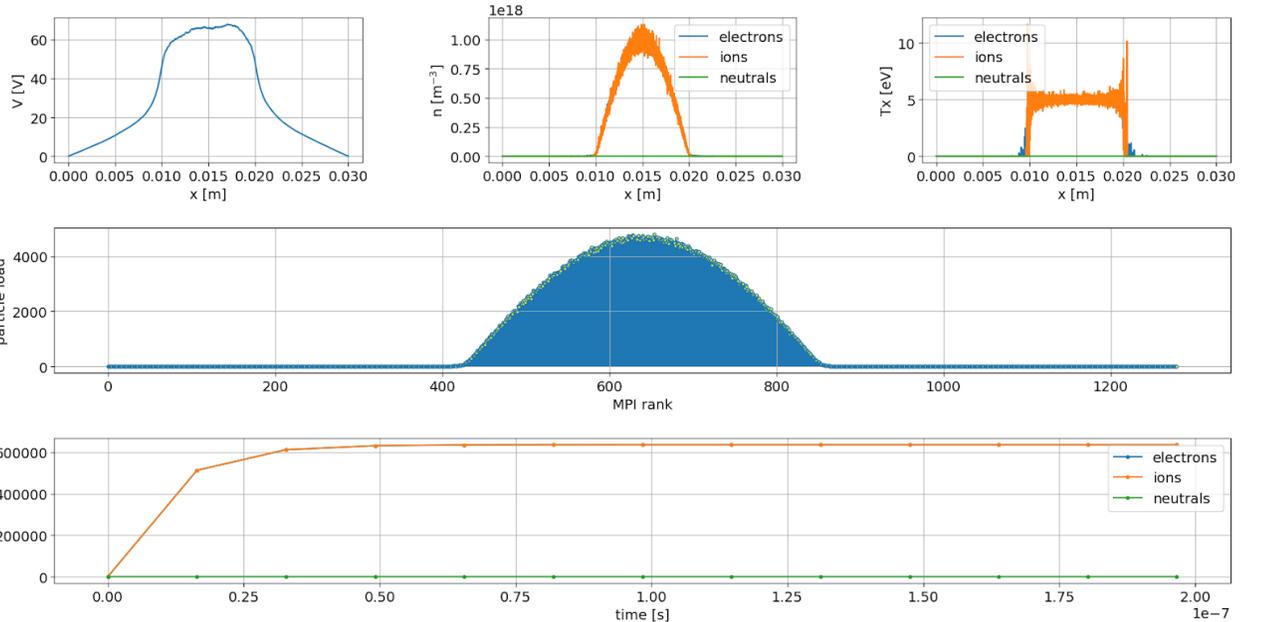
BIT1 Remote User Login



```
In-situ visualisation available at: test_load_balance.inp.bp4
Successfully read the input file.
BIT1 - Bounded Electrostatic 1 Dimensional PIC-MCC Code (Berkeley-Innsbruck-Tbilisi)
Author: D.Tskhakaya, IPP.CR
Code is based on XPDP1 code from University of California - Berkeley
BIT1: Creating series.
Movie: Created iteration 1.
tstep= 1000
Movie: Created iteration 2.
tstep= 2000
Movie: Created iteration 3.
tstep= 3000
Movie: Created iteration 4.
tstep= 4000
Movie: Created iteration 5.
tstep= 5000
Movie: Created iteration 6.
tstep= 6000
Movie: Created iteration 7.
tstep= 7000
Movie: Created iteration 8.
tstep= 8000
Movie: Created iteration 9.
tstep= 9000
Movie: Created iteration 10.
tstep= 10000
BIT1: Close series.
Final tstep= 10000
```



Login Node <-> Interactive Compute Node



BIT1 openPMD BP4 Real-Time Checkpoint (In-Situ) Analysis

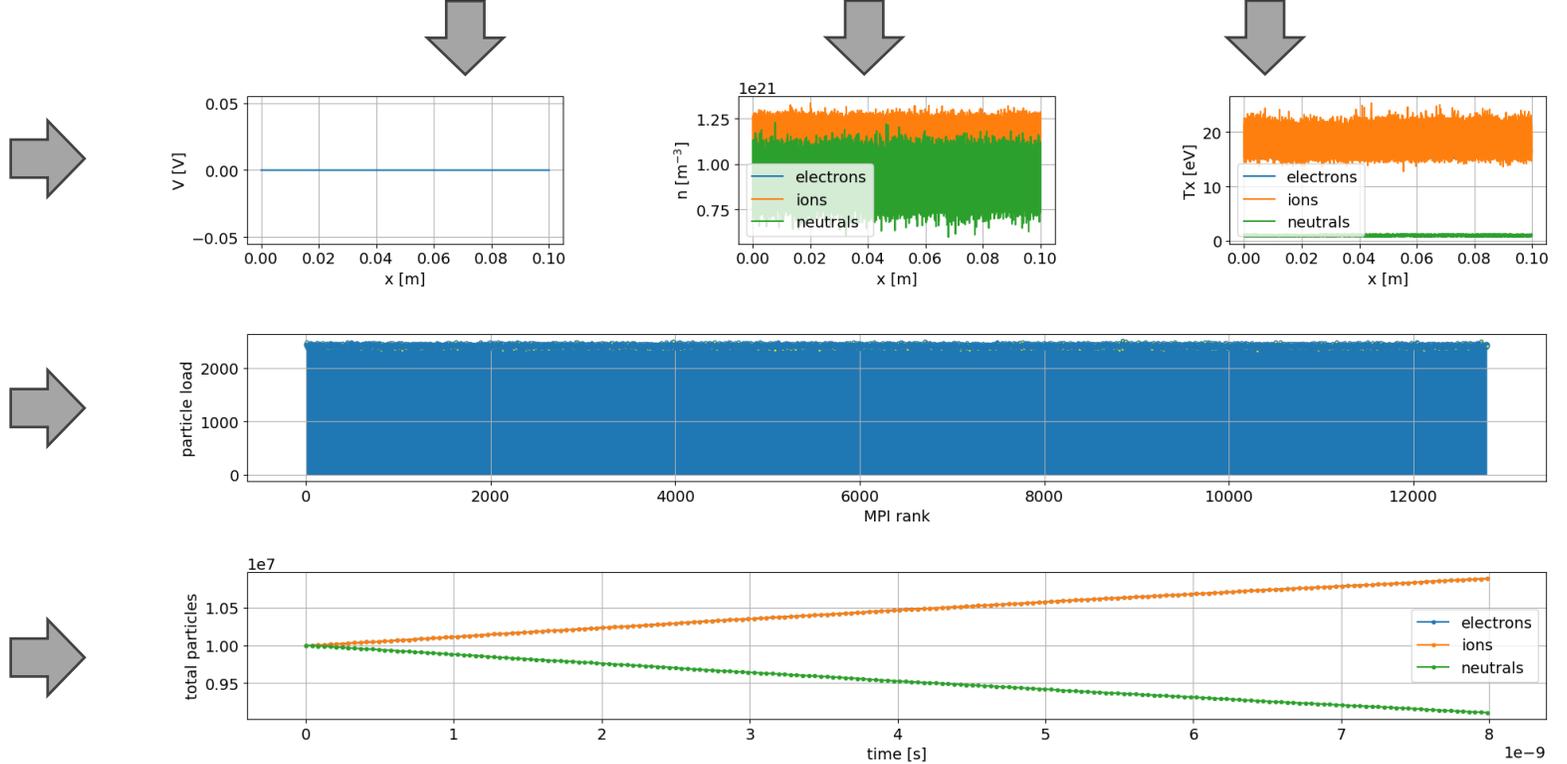
[1] J. J. Williams et al. "Understanding the Impact of openPMD on BIT1, a Particle-in-Cell Monte Carlo Code, through Instrumentation, Monitoring, and In-Situ Analysis." Euro-Par 2024: Parallel Processing Workshops: Euro-Par 2024 International Workshops, Madrid, Spain, August 26–30, 2024. Springer Nature.

# Evaluation: BIT1 openPMD BP4 Real-Time Checkpoint (In-Situ) Analysis<sup>[1]</sup>

```
python3 /scratch/j/BIT1/Visualize/in-situ-vis.py DCSM_0_e21_c8.inp.bp4
```

```
In-situ visualisation available at: DCSM_0_e21_c8.inp.bp4
Successfully read the input file.
BIT1 - Bounded Electrostatic 1 Dimensional PIC-MCC Code (Berkeley-Innsbruck-Tbilisi)
Author: D.Tskhakaya, IPP.CR
Code is based on XPDP1 code from University of California - Berkeley

BIT1: Creating series.
Movie: Created iteration 1.
tstep= 10000
Movie: Created iteration 2.
tstep= 20000
Movie: Created iteration 3.
tstep= 30000
Movie: Created iteration 4.
tstep= 40000
Movie: Created iteration 5.
tstep= 50000
Movie: Created iteration 6.
tstep= 60000
Movie: Created iteration 7.
tstep= 70000
Movie: Created iteration 8.
tstep= 80000
Movie: Created iteration 9.
tstep= 90000
Movie: Created iteration 10.
tstep= 100000
Movie: Created iteration 11.
tstep= 110000
Movie: Created iteration 12.
tstep= 120000
Movie: Created iteration 13.
tstep= 130000
Movie: Created iteration 14.
tstep= 140000
Movie: Created iteration 15.
tstep= 150000
Movie: Created iteration 16.
tstep= 160000
Movie: Created iteration 17.
tstep= 170000
Movie: Created iteration 18.
tstep= 180000
Movie: Created iteration 19.
tstep= 190000
Movie: Created iteration 20.
tstep= 200000
BIT1: Close series.
Final tstep= 200000
```



## First (1st) Row:

- Plots electric potential, species densities, and species temperatures to observe plasma sheath, monitor particle transport, and monitor heat transport.

## Second (2nd) Row:

- Displays particle load per MPI rank to check workload distribution; if needed, a restart with load balancing can be initialised.

## Third (3rd) Row:

- Shows time evolution of particle counts to determine if the simulation has reached steady-state, indicating balanced sources and sinks with stable species numbers.

[1] J. J. Williams et al. "Understanding the Impact of openPMD on BIT1, a Particle-in-Cell Monte Carlo Code, through Instrumentation, Monitoring, and In-Situ Analysis." Euro-Par 2024: Parallel Processing Workshops: Euro-Par 2024 International Workshops, Madrid, Spain, August 26–30, 2024. Springer Nature.

# Conclusion and Current Work

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# Conclusion

## ▪ Performance Insights Revealed:

- Profiling tools **highlight efficiency improvements** in **data management** and **processing** compared to the **original BIT1 setup**.

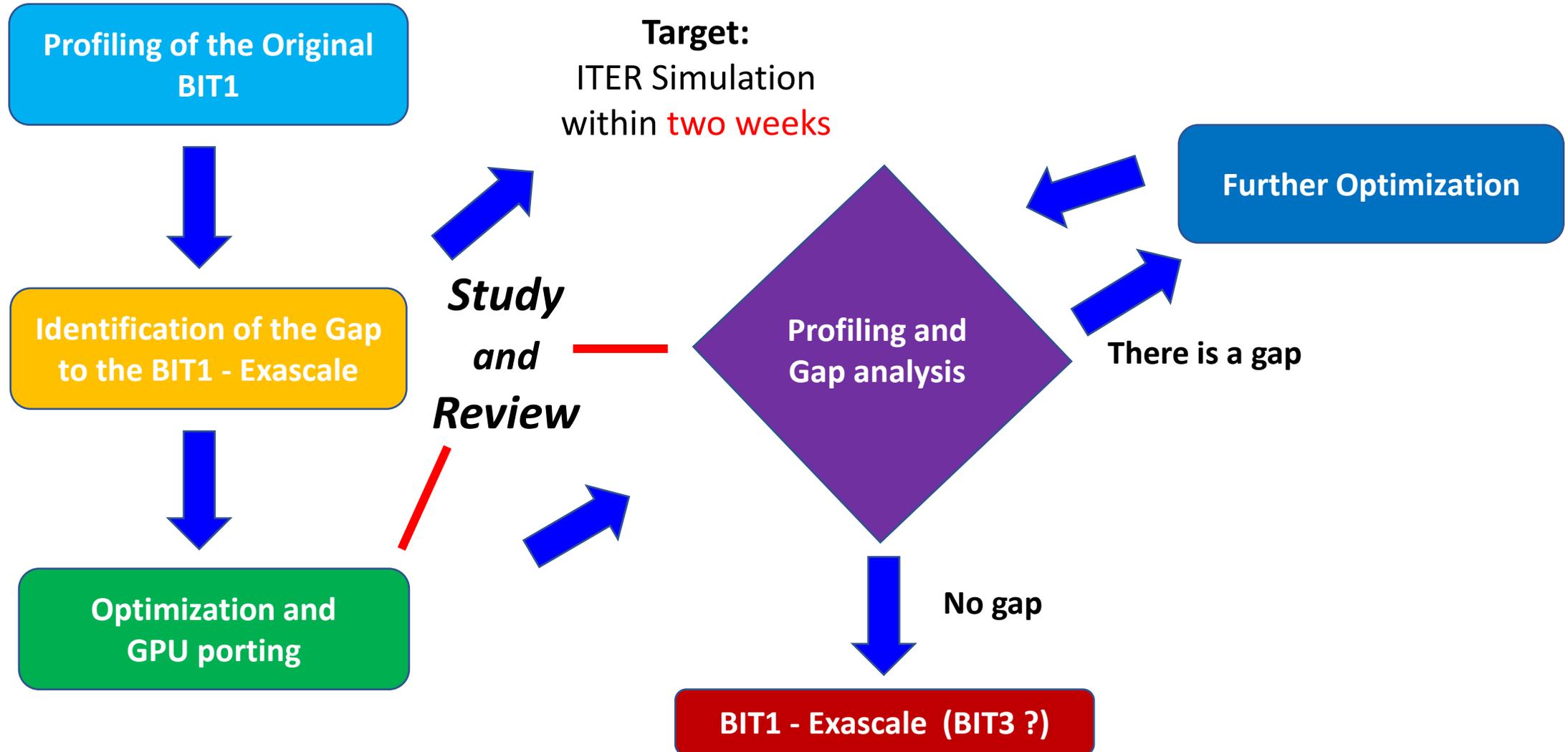
## ▪ Data Format Standardization Improved:

- openPMD enhances **accuracy** and **efficiency** in **plasma-material interaction** studies, **advancing** the **development of fusion device** designs.

## ▪ Key Enhancements Achieved:

- ADIOS2 BP4 **backend** integration **improves** write throughput **bottlenecks**.
- **Enhanced** visualization and in-situ analysis have **reduced post-processing times** and **provided real-time insights** without **system runtime** interruptions.

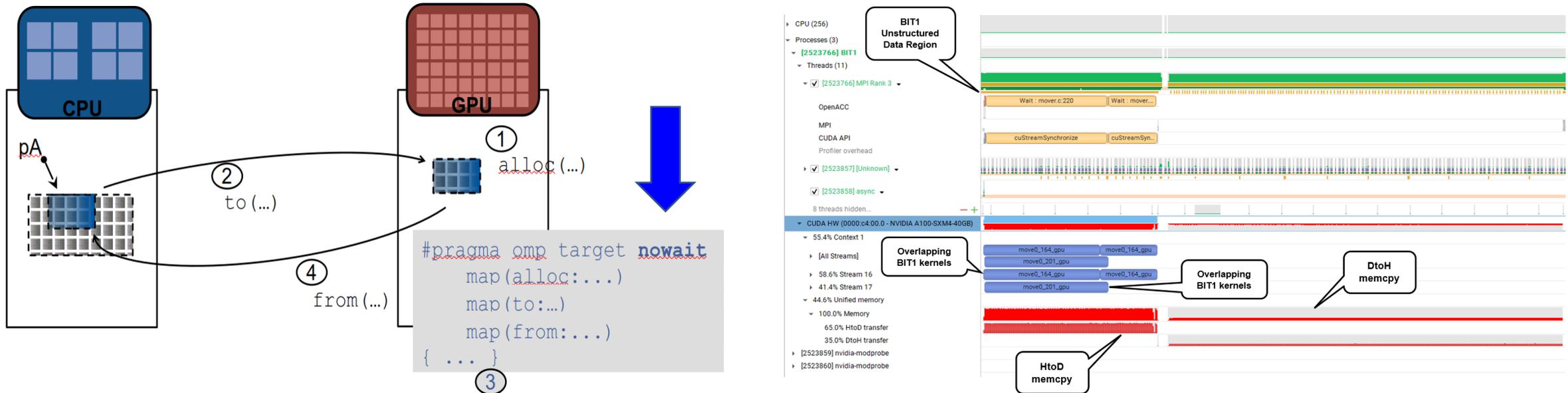
# Current Work: Enabling **BIT1\*** and Exascale Workflow



\*1 exaflop - 1 quintillion ( $10^{18}$ ) floating-point operations per second

# Current Work

- **Explore and Introduce Hybrid Approaches:**
  - **Maximize Performance:** Combine MPI with Thread/Multicore Utilization and openPMD.
  - **Scalable Optimization:** Balance Hybrid Strategy & Reduce Execution Time.
  
- **Optimizing Data Transfer with Asynchronous Execution<sup>[1]</sup>:**
  - **Asynchronous Kernel Offloading (OpenACC and OpenMP):** Improve data transfer speed and efficiency in the HPC system (e.g., memory, storage, network, etc.).



[1] Performance Optimisation and Productivity, A Centre of Excellence in HPC, Accessed 30 August 2024. <https://pop-coe.eu/blog/26th-pop-webinar-asynchronous-gpu-programming-in-openmp>

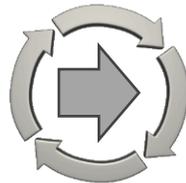
# Current Work

## ▪ Extend openPMD Supported Features:

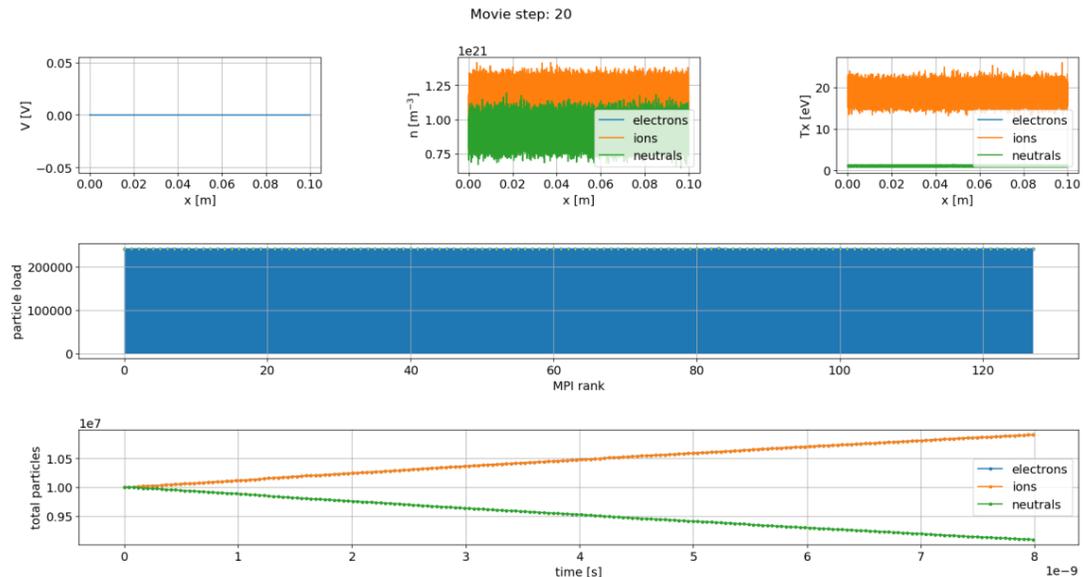
- Work on **checkpoint restart** and **particle load balancing** with **openPMD** to extend support for **exascale computing** and improve **plasma-material interface** control and **system** resilience.

## ▪ Optimize MPI Communication and Improve Disk Storage:

- Focus on **reducing** and **improving** MPI communication overhead on **large runs**.
- Explore integrating **high-performance streaming** with the **Sustainable Staging Transport (SST)** backend, extending **real-time checkpoint analysis** capabilities in **memory** rather than **file I/O**.

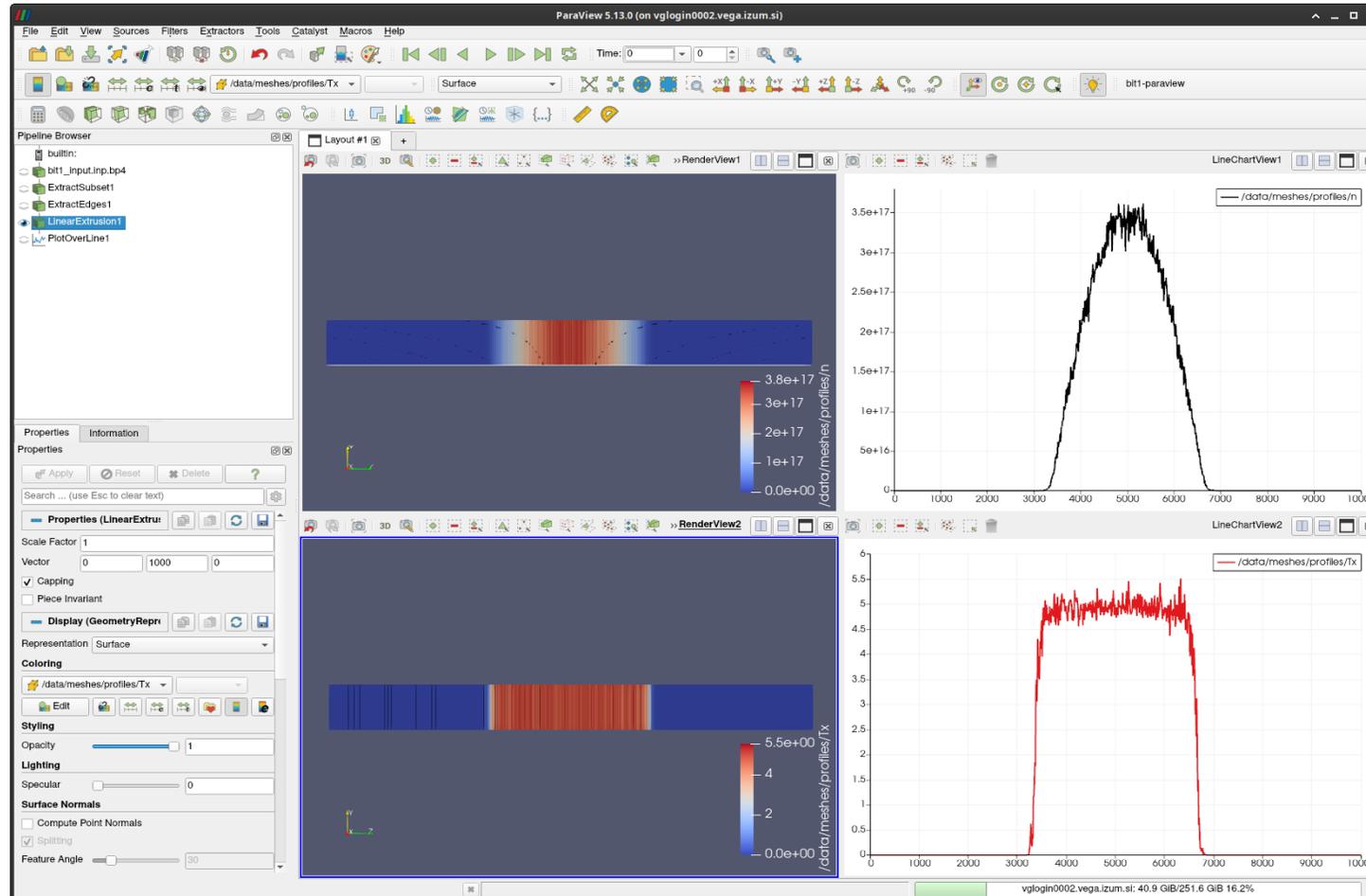


**BIT1 Remote User Steaming**



# Current Work

- Introduce / Enable Enhanced Features with the SST backend:
  - Explore in-situ visualization using ParaView Catalyst 2 and ADIOS2 to support real-time debugging.



# Thanks!



This project has received funding from the European High-Performance Computing Joint Undertaking (JU) under grant agreement No 101093261. The JU receives support from the European Union's Horizon 2020 research and innovation programme and Sweden, Germany, France, Spain, Finland, the Czech Republic, Slovenia, and Greece.